# Beyond Words Morphology & Syntax

CS6120: Natural Language Processing Northeastern University

**David Smith** 

## A Language

- Some sentences in the language
  - The man took the book.
  - Colorless green ideas sleep furiously.
  - This sentence is false.
- Some sentences not in the language
  - \*The girl, the sidewalk, the chalk, drew.
  - \* \*Backwards is sentence this.
  - \* \*Je parle anglais.

### Languages as Rewriting Systems

- Start with some "non-terminal" symbol S
- Expand that symbol, using a rewrite rule.
- Keep applying rules until all non-terminals are expanded to terminals.
- The string of terminals is a sentence of the language.

# Chomsky Hierarchy

- Let Caps = nonterminals; lower = terminals; Greek = strings of terms/nonterms
- Recursively enumerable (Turing equivalent)
  - \* Rules:  $\alpha \rightarrow \beta$
- Context-sensitive
  - \* Rules:  $\alpha A\beta \rightarrow \alpha \gamma \beta$
- Context-free
  - Rules: A→a
- Regular (finite-state)
  - \* Rules:  $A \rightarrow aB$ ;  $A \rightarrow a$

# Regular Language Example

- Nonterminals: S, X
- Terminals: m, o
- Rules:
  - S→mX
  - X→oX
  - X→o
- Start symbol: S

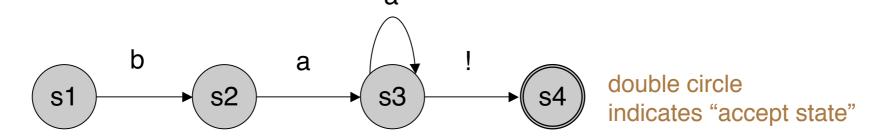
One expansion

S mX moX mooX

mooo

# Another Regular Language

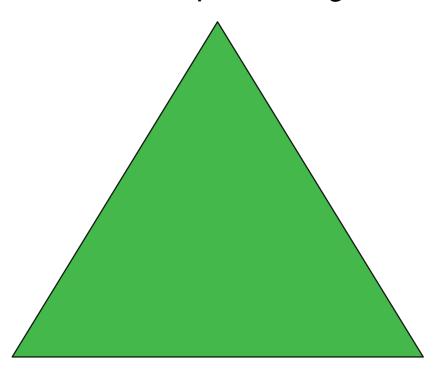
- Strings in and not in this language
  - In the language:
    - "ba!", "baa!", "baaaaaaaa!"
  - Not in the language:
    - "ba", "b!", "ab!", "bbaaa!", "alibaba!"
- Regular expression: baa\*!
- Finite state automaton: a Boolean LM



## Regular Languages

**Regular Languages** 

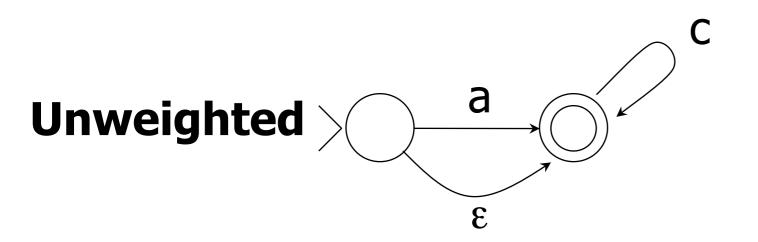
the accepted strings

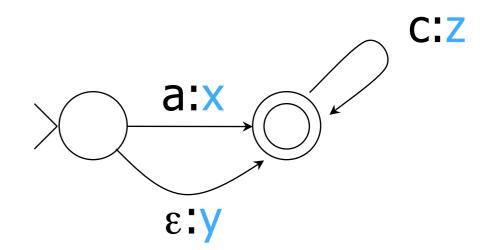


Finite-state Automata machinery for accepting

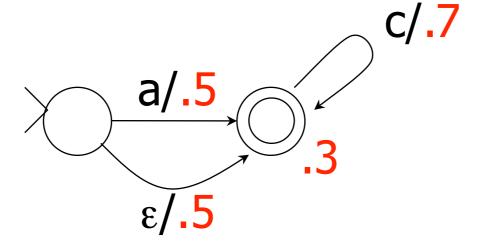
Regular Expressions a way to type the automata

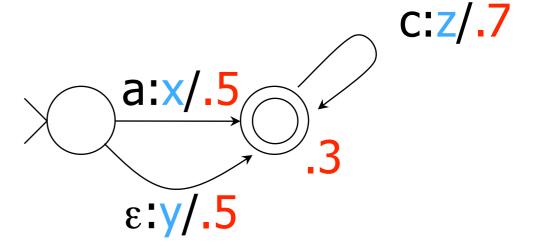
#### **Acceptors (FSAs)**



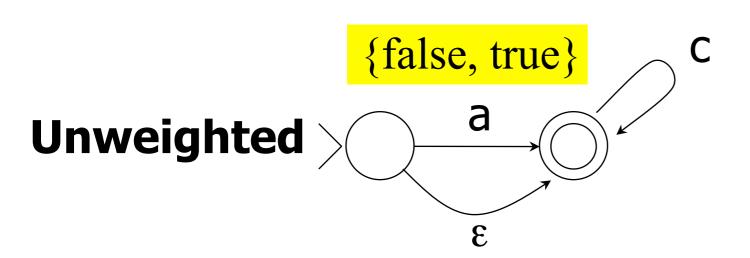


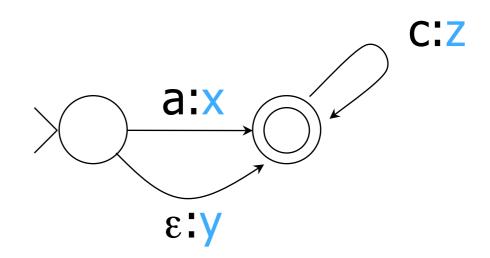




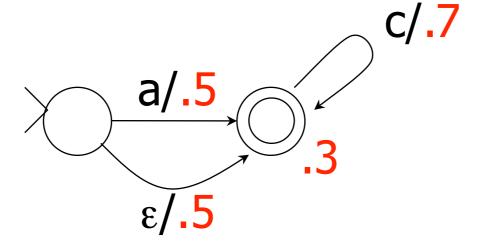


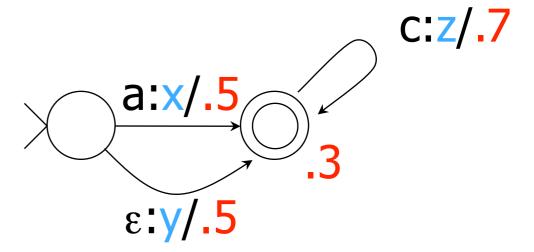
#### Acceptors (FSAs)



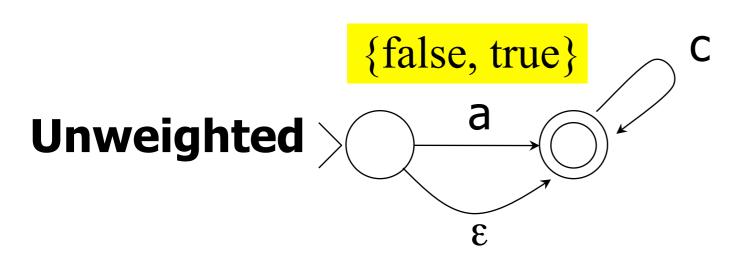


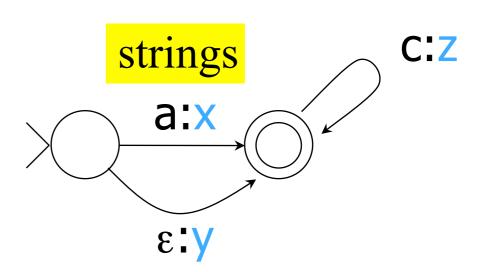




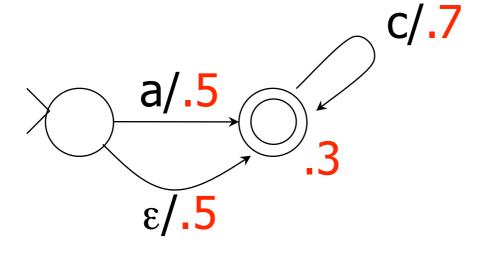


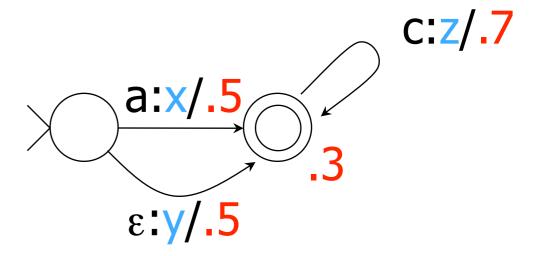
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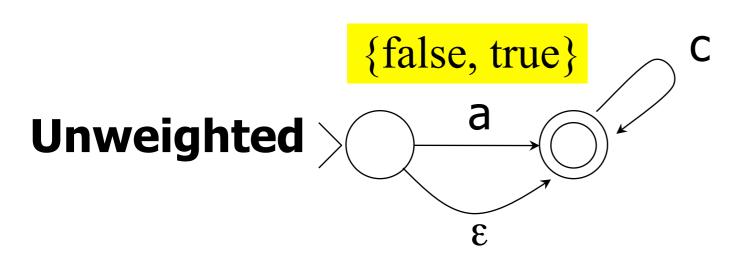


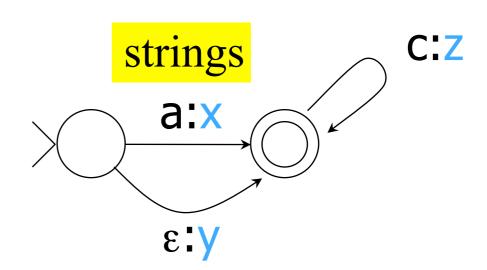




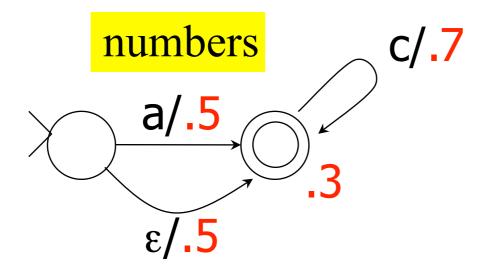


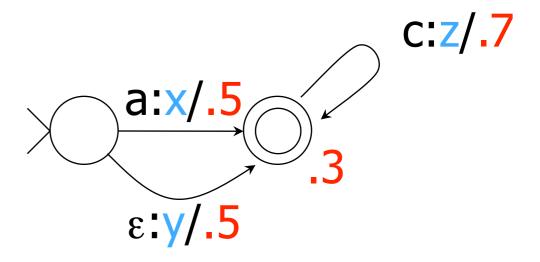
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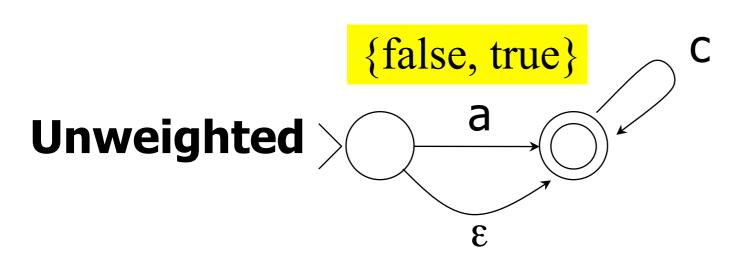


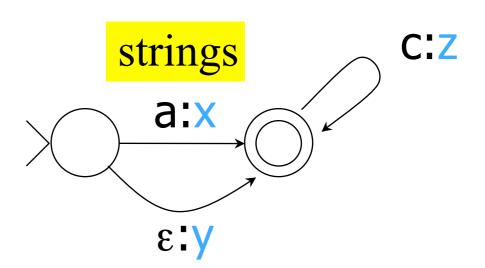


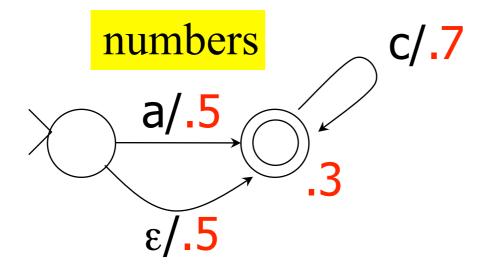


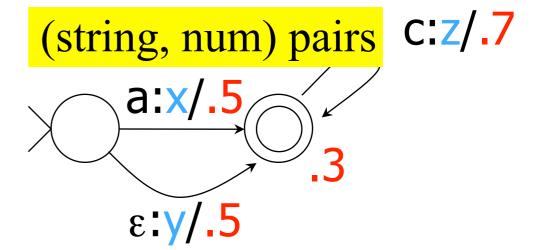
#### **Acceptors (FSAs)**

#### **Transducers (FSTs)**









Acceptors (FSAs)

**Transducers (FSTs)** 

{false, true}

strings

Unweighted

numbers

(string, num) pairs

**Acceptors (FSAs)** 

**Transducers (FSTs)** 

{false, true}

strings

**Unweighted** 

Grammatical?

numbers

(string, num) pairs

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(string, num) pairs

Weighted

How grammatical? Better, how likely?

Acceptors (FSAs)

**Transducers (FSTs)** 

**Unweighted** 

{false, true}

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strings

Markup Correction Translation

numbers

How grammatical? Better, how likely? (string, num) pairs

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**Transducers (FSTs)** 

Unweighted

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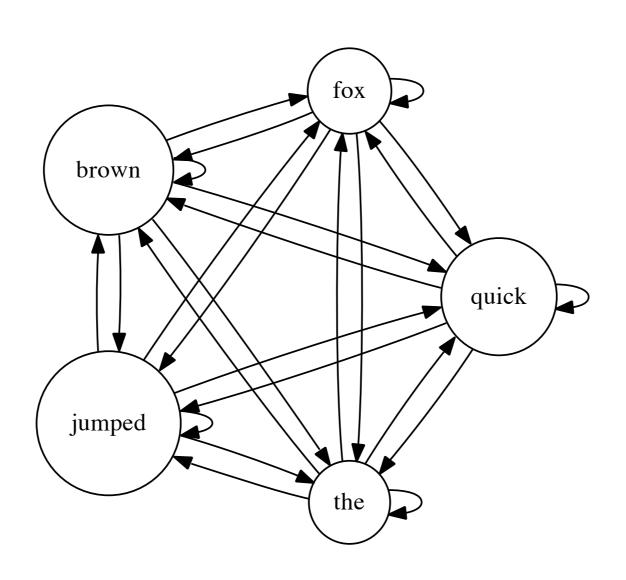
Markup Correction Translation

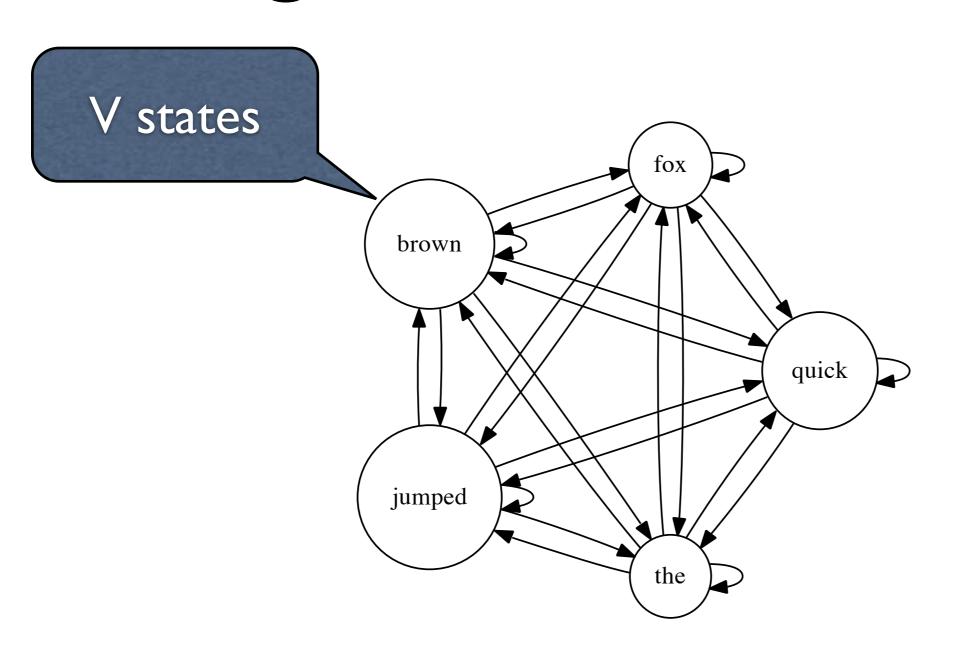
Weighted

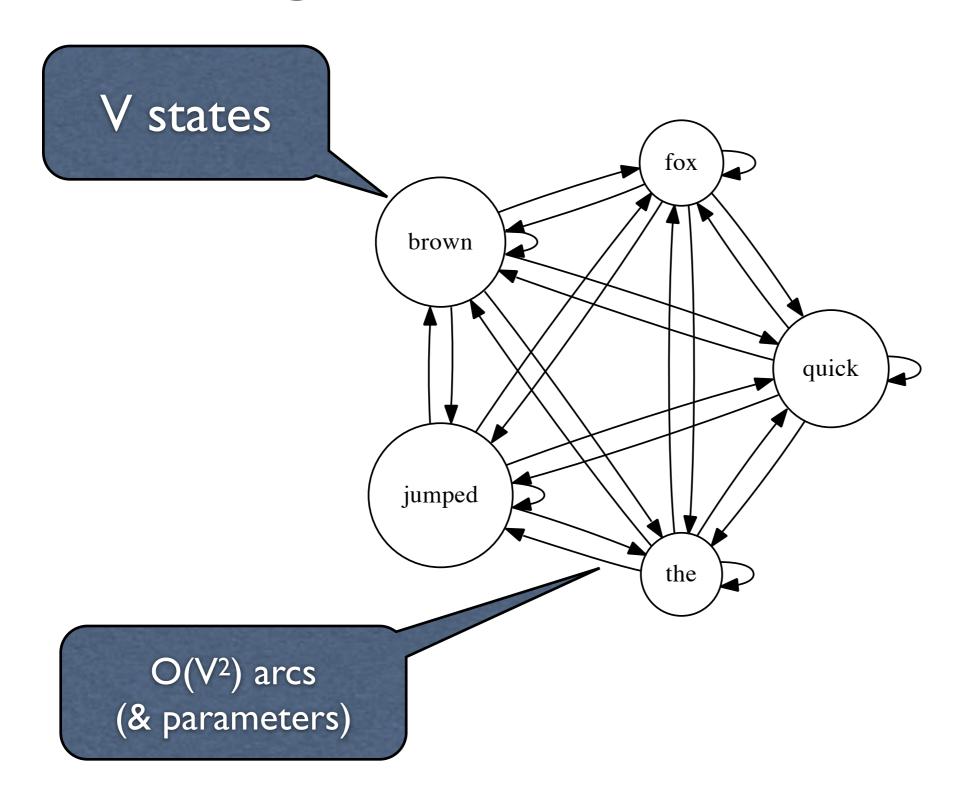
numbers

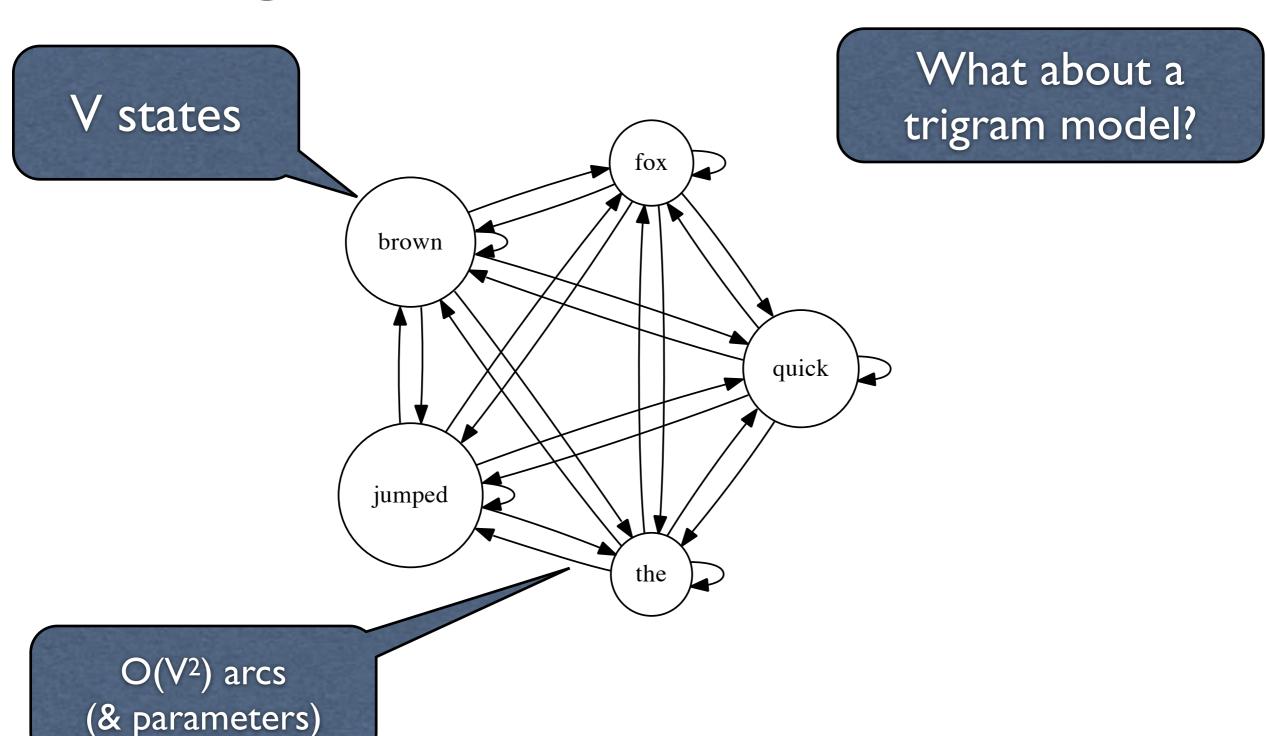
How grammatical? Better, how likely? (string, num) pairs

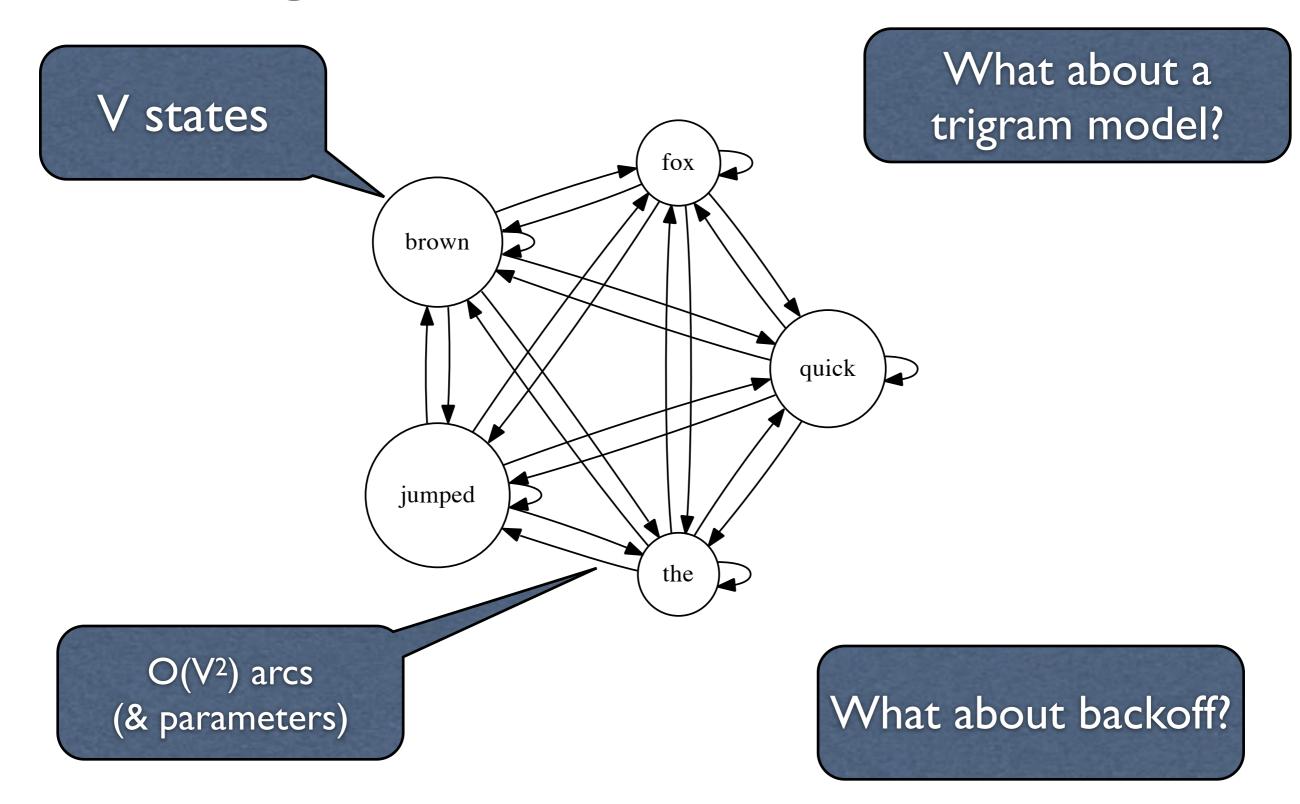
Good markups Good corrections Good translations











# Noisy Channels (Again)

### Word Segmentation

#### theprophetsaidtothecity

- What does this say?
  - And what other words are substrings?

- Given L = a "lexicon" FSA that matches all English words.
- How to apply to this problem?
- What if Lexicon is weighted?
- From unigrams to bigrams?
- Smooth L to include unseen words?

#### Spelling correction

- Spelling correction also needs a lexicon L
- But there is distortion ...
  - Let T be a transducer that models common typos and other spelling errors

```
• ance (→) ence (deliverance, ...)

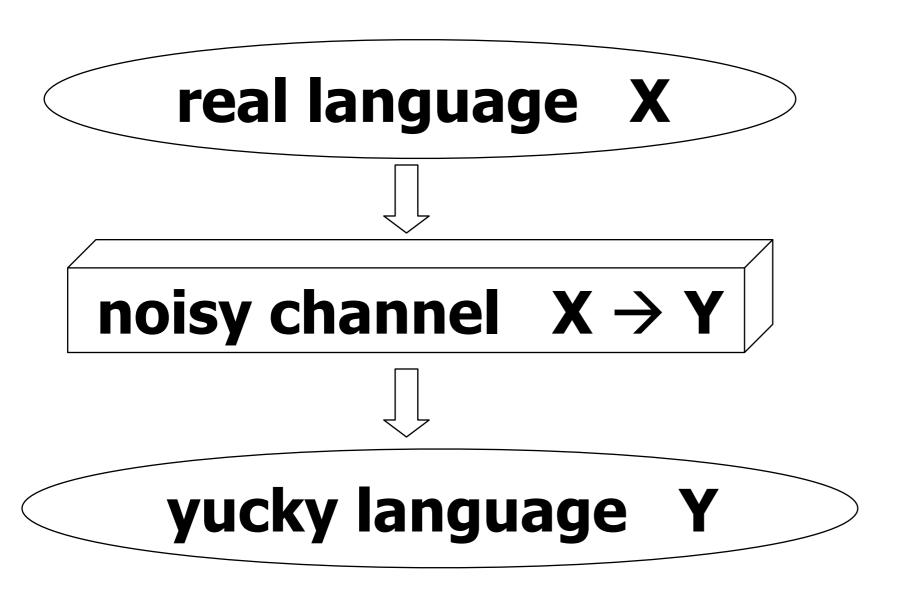
• e → \varepsilon (deliverance, ...)

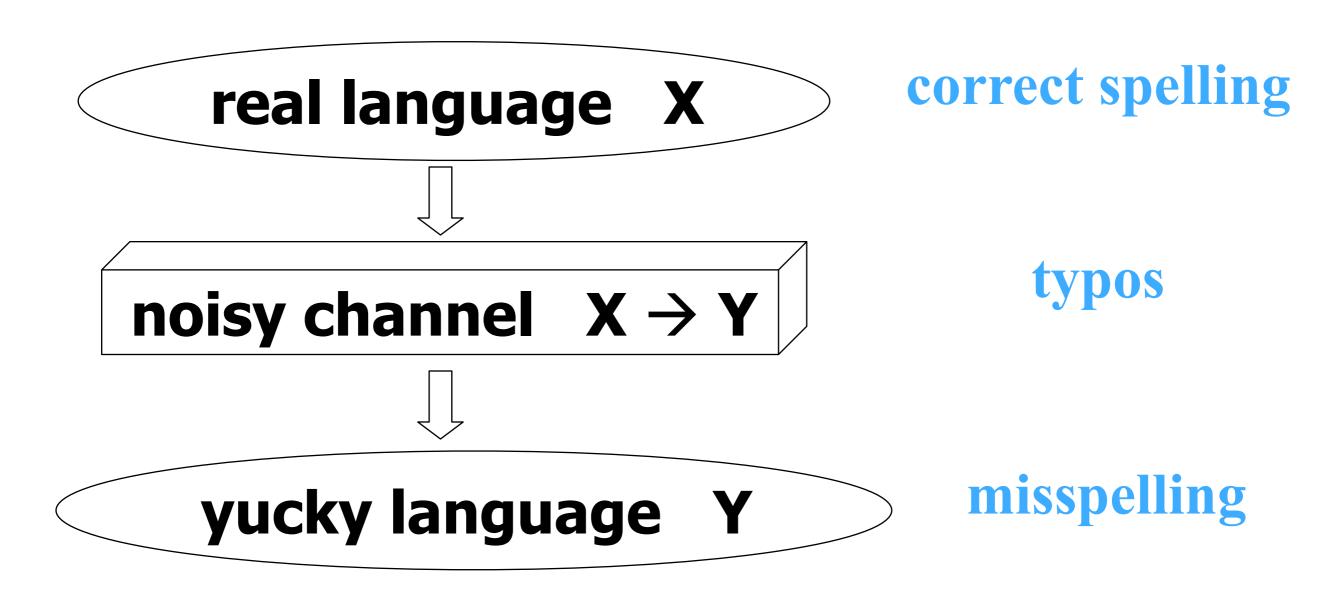
• \varepsilon → e // Cons _ Cons (athlete, ...)

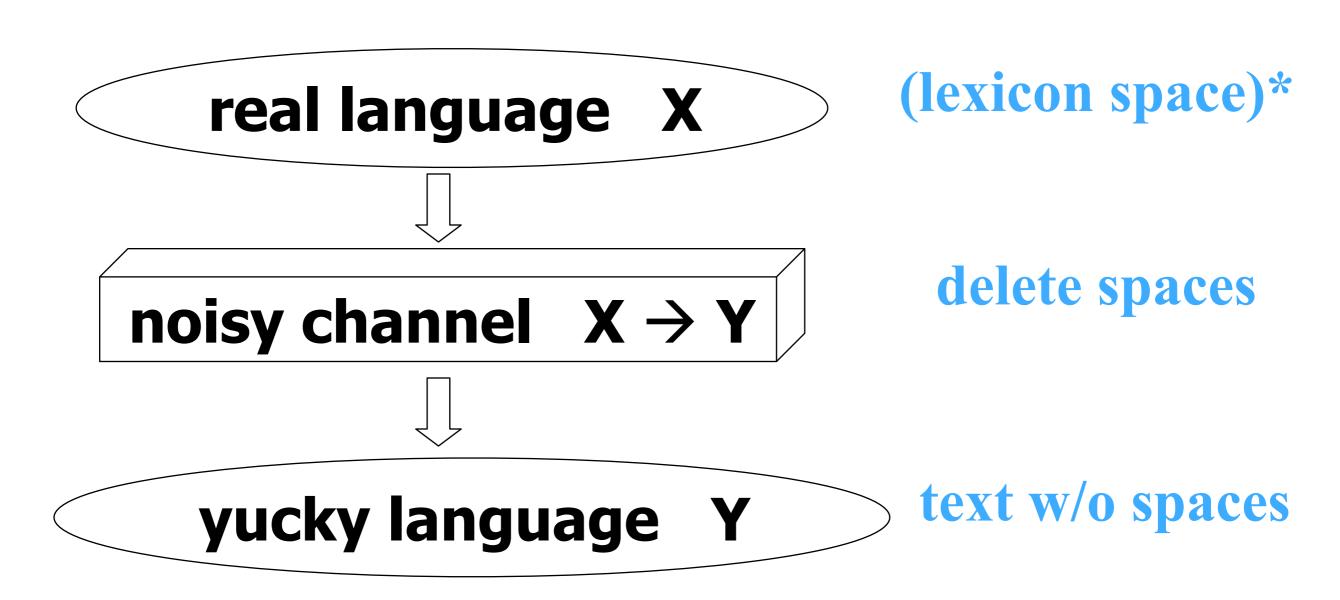
• rr → r (embarrass, occurrence, ...)

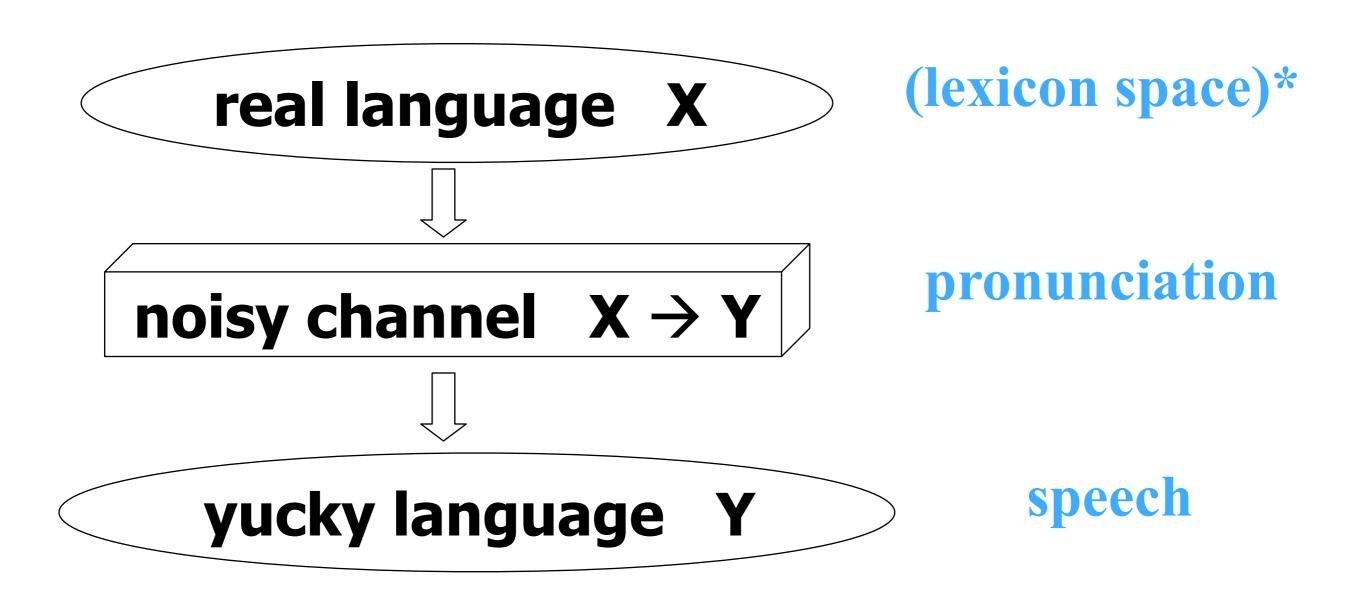
• ge → dge (privilege, ...)
```

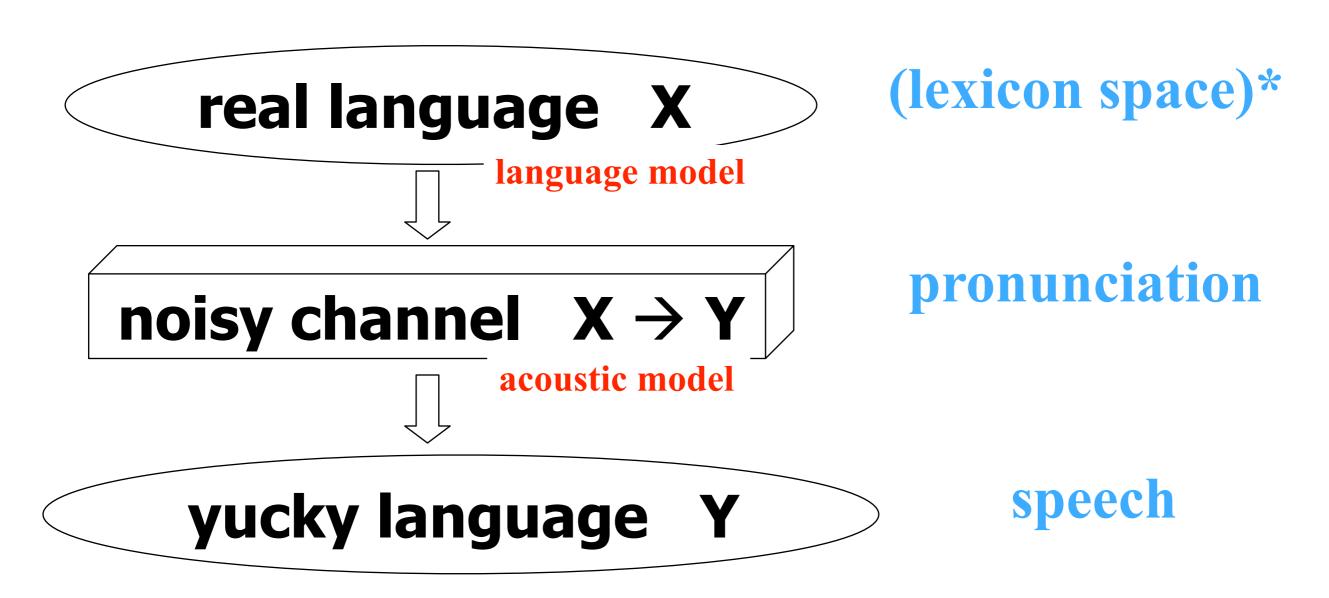
- Now what can you do with L .o. T?
- Should T and L have probabilities?
- Want T to include "all possible" errors ...

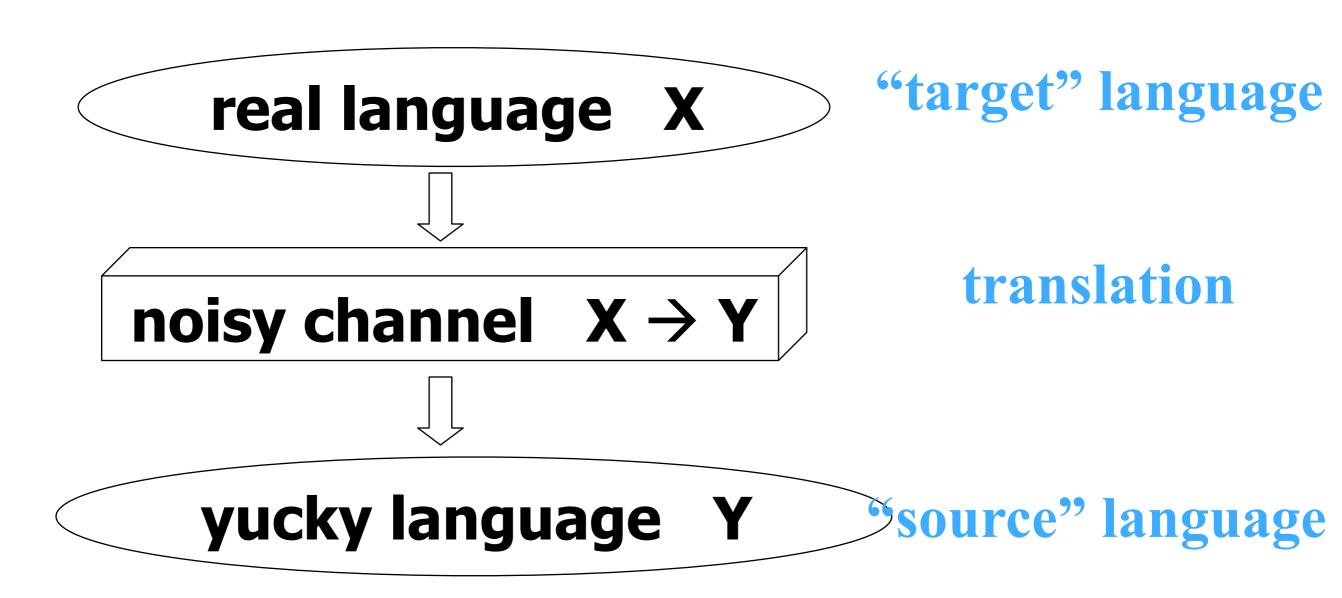


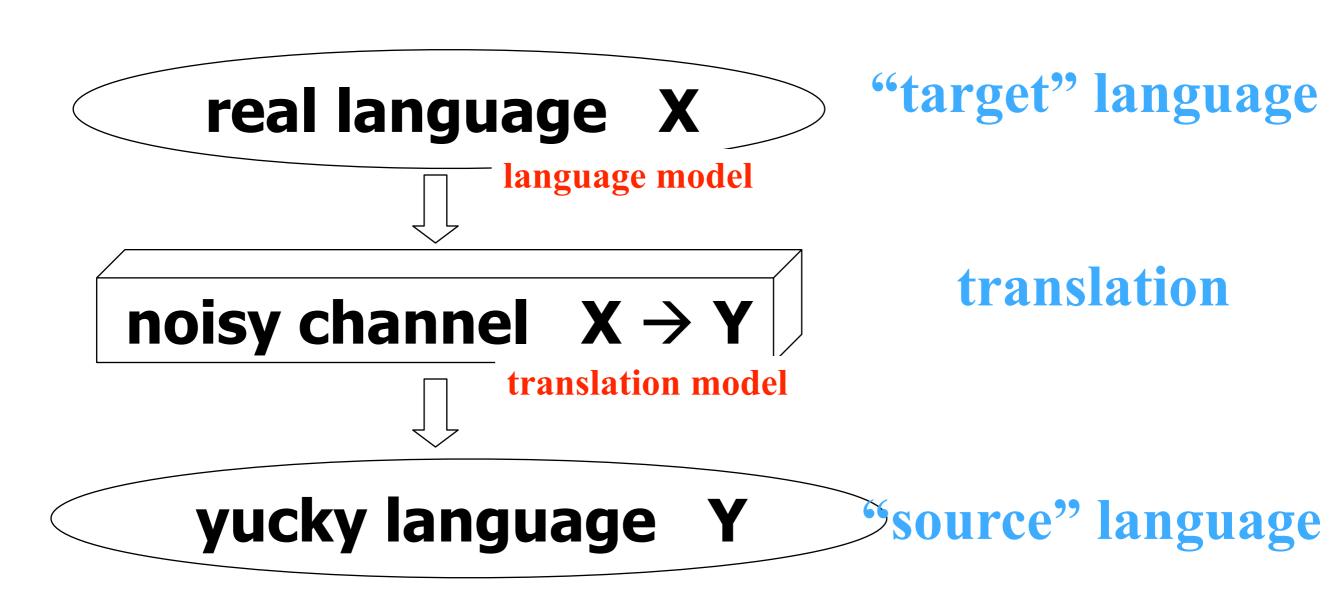


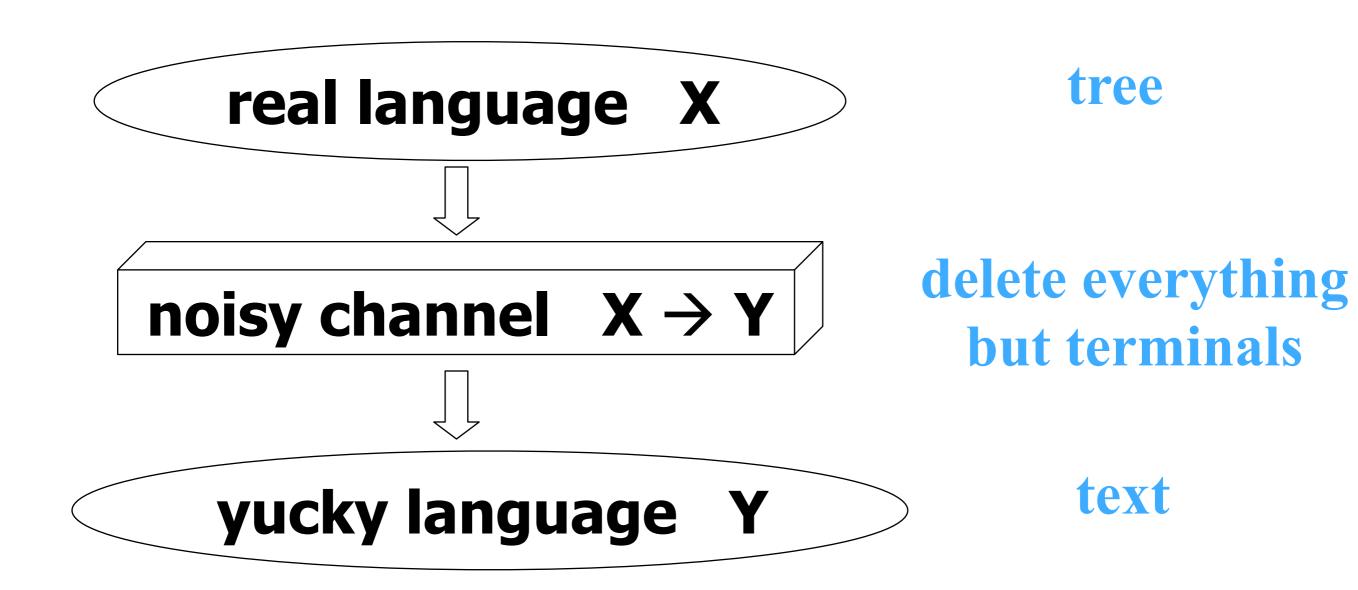


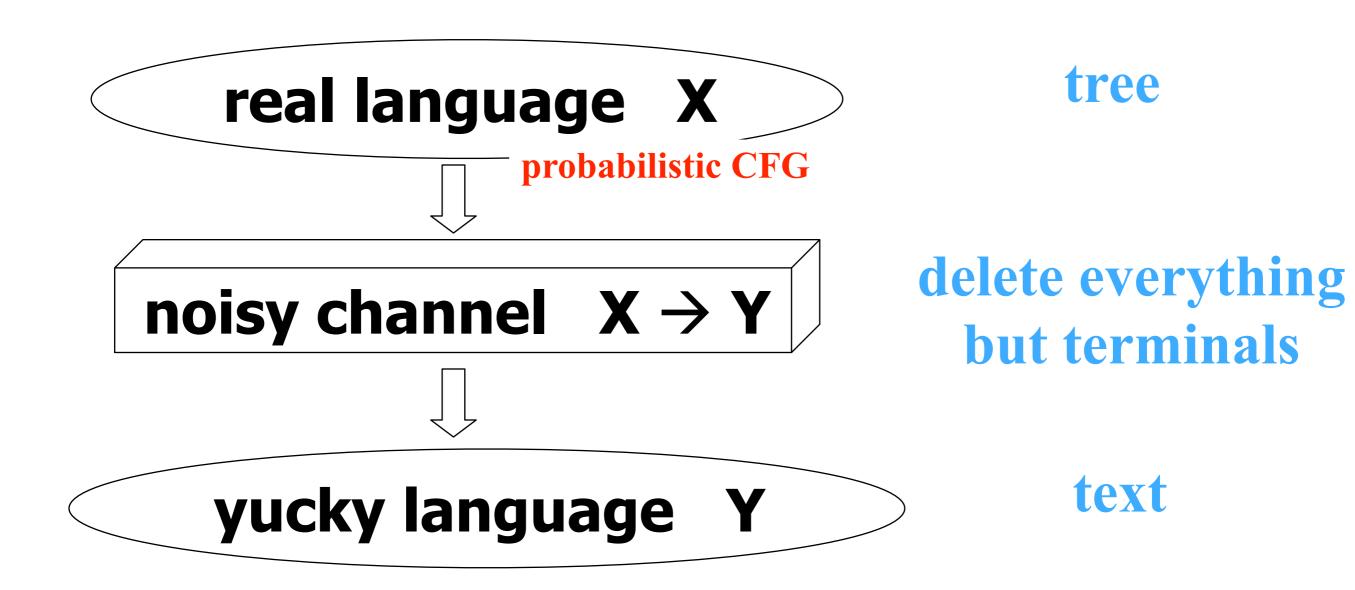


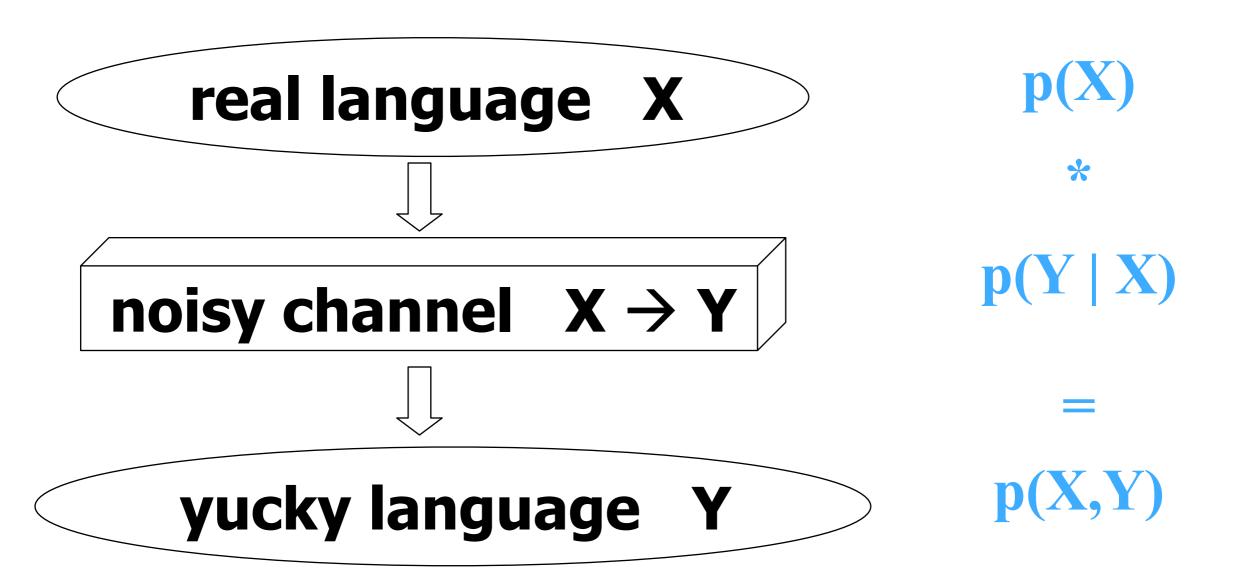


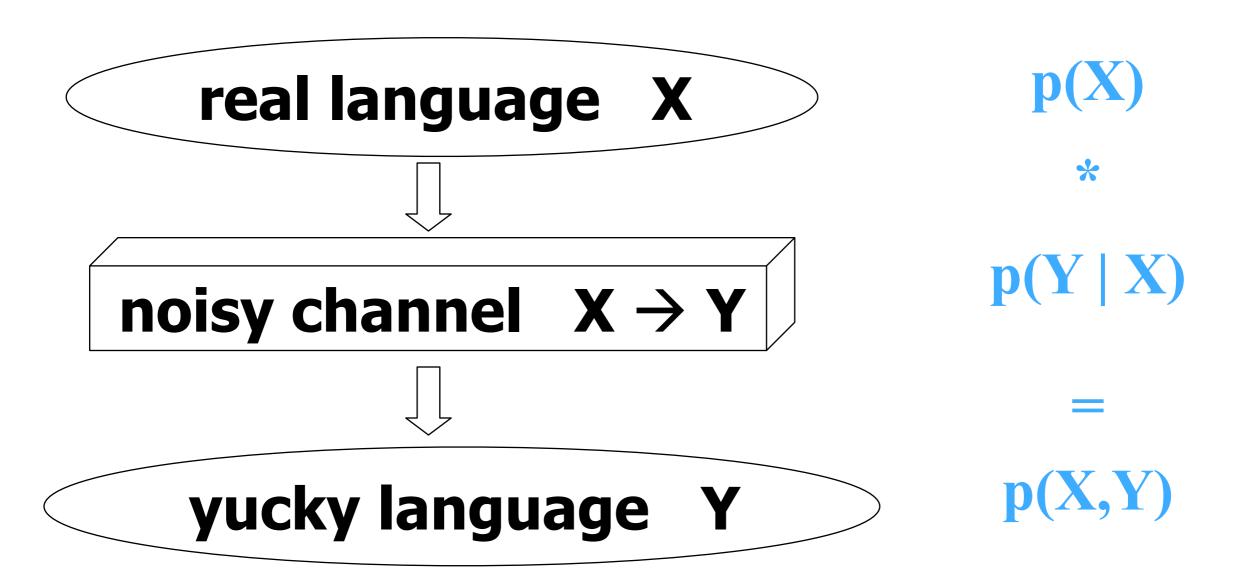


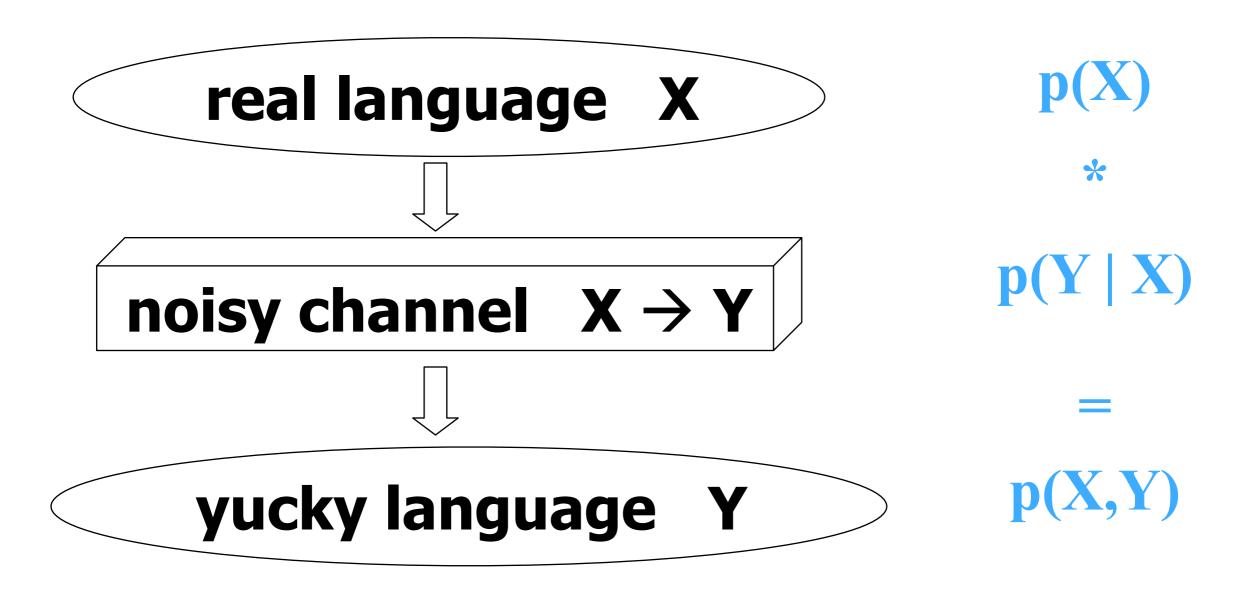




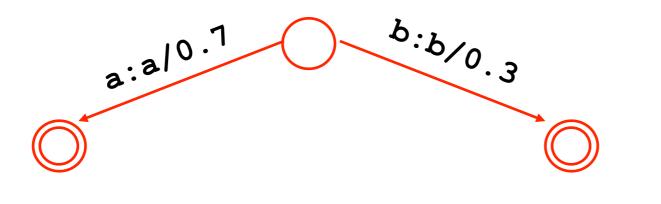






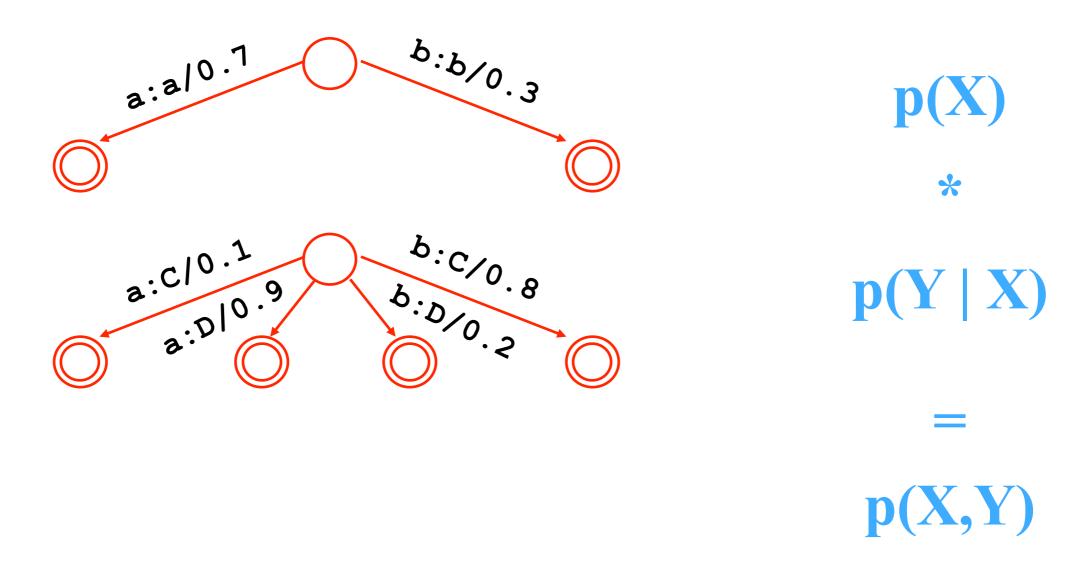


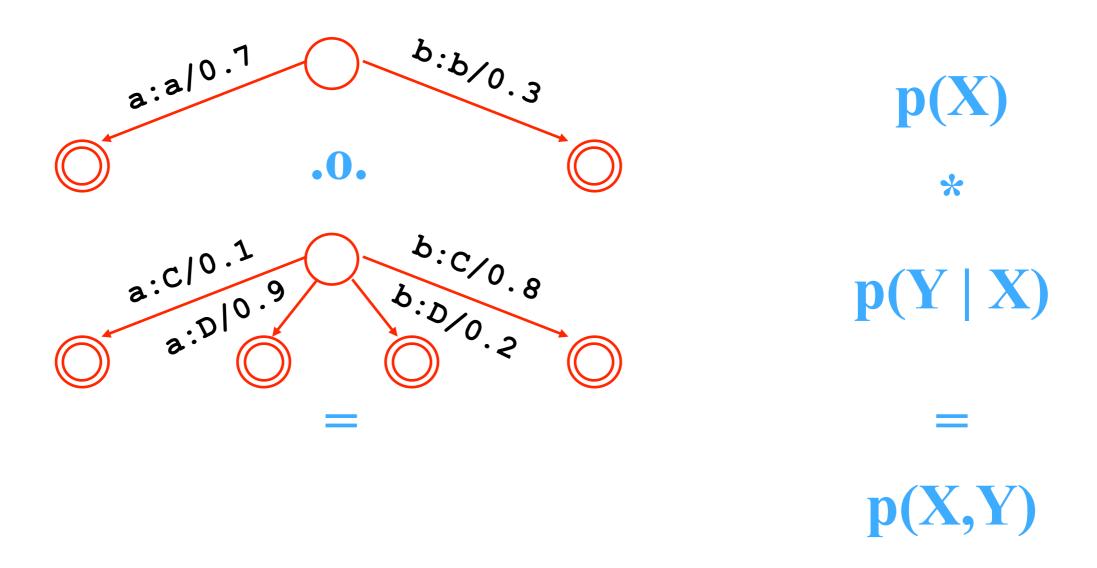
want to recover  $x \in X$  from  $y \in Y$ choose x that maximizes  $p(x \mid y)$  or equivalently p(x,y)

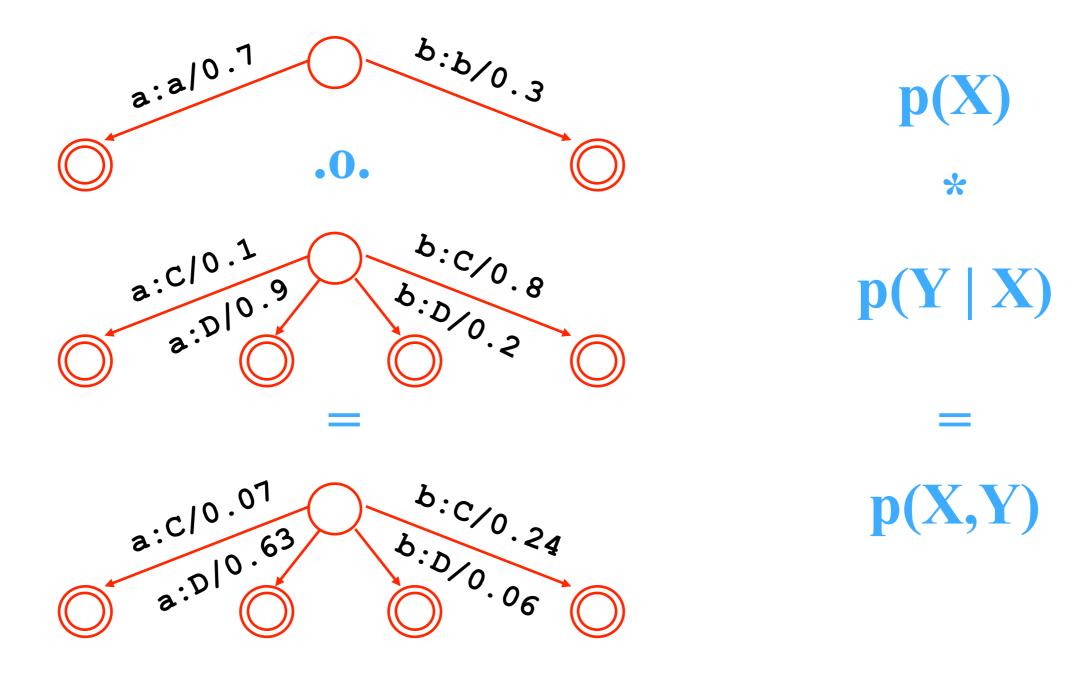


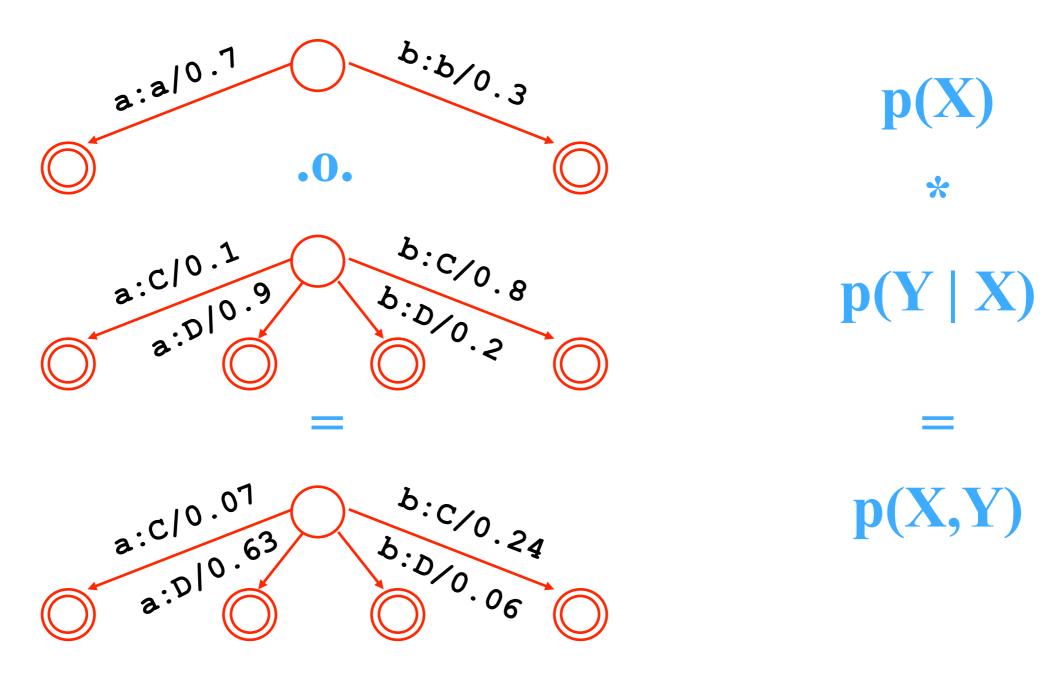
\*

$$p(Y \mid X)$$

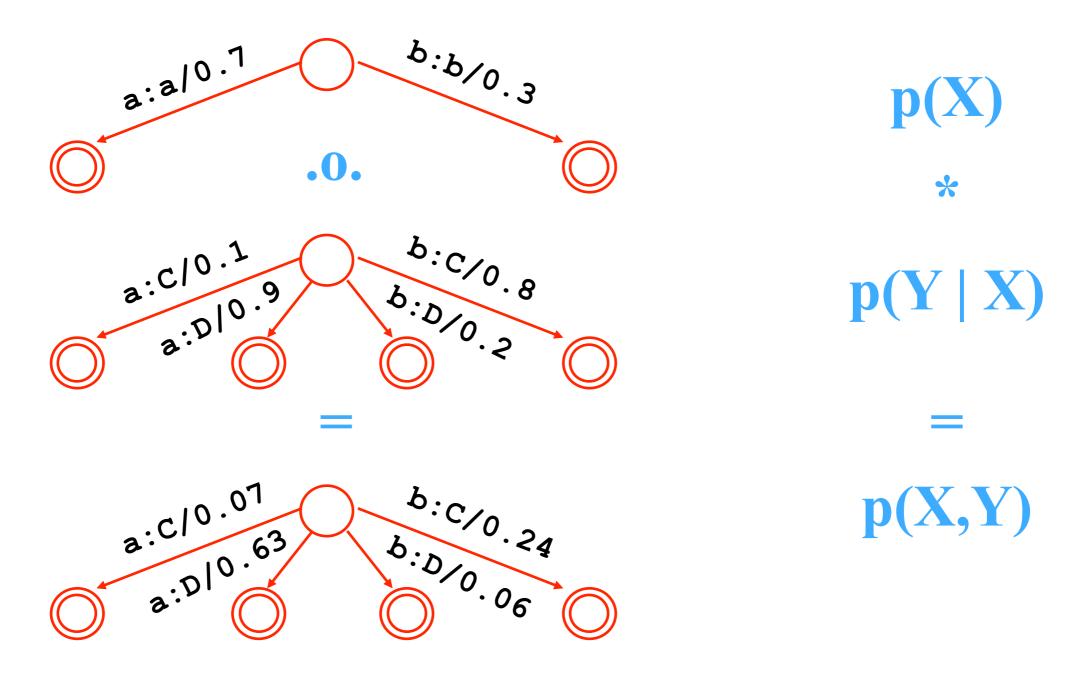




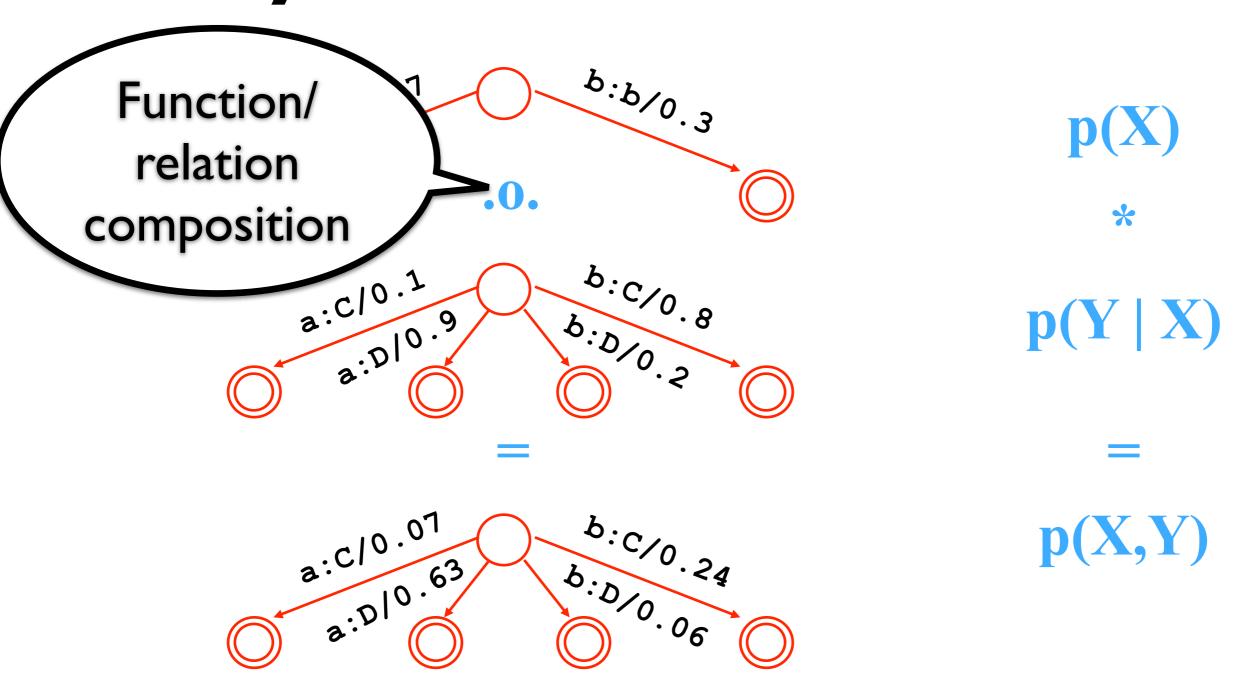




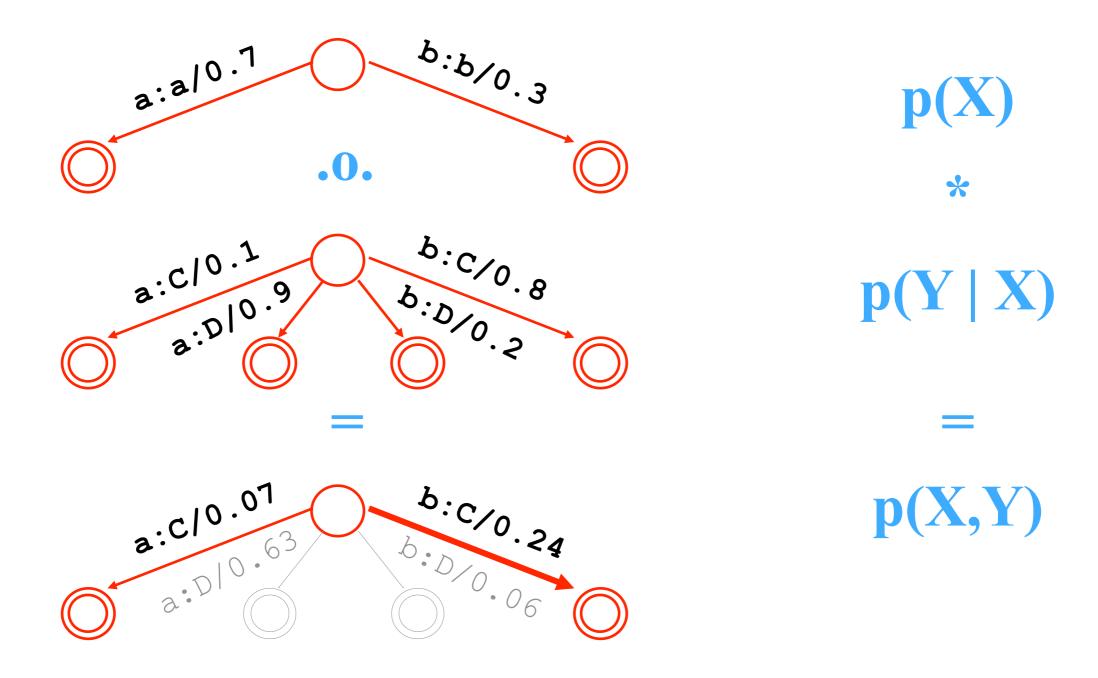
Note p(x,y) sums to 1.



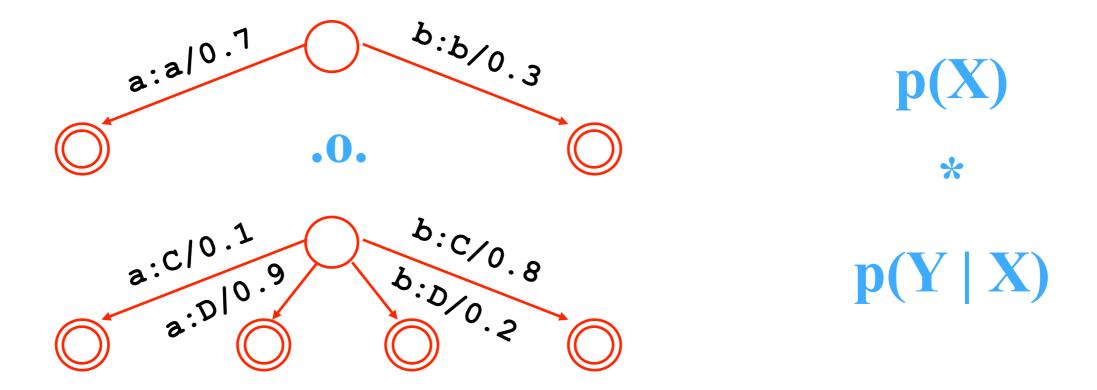
Note p(x,y) sums to 1. Suppose y="C"; what is best "x"?

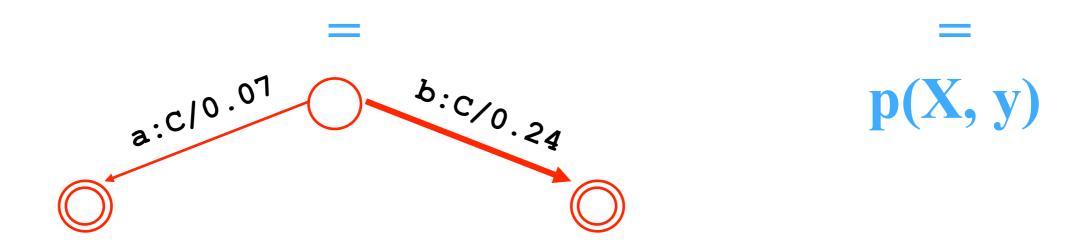


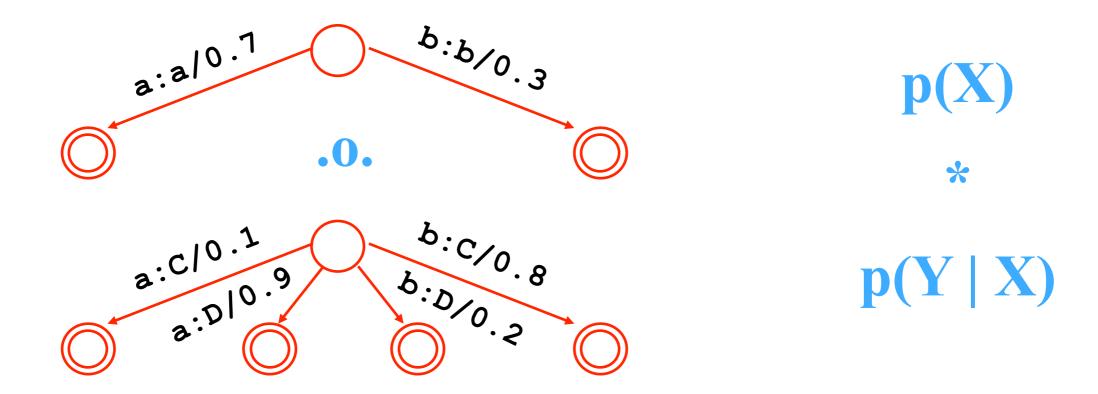
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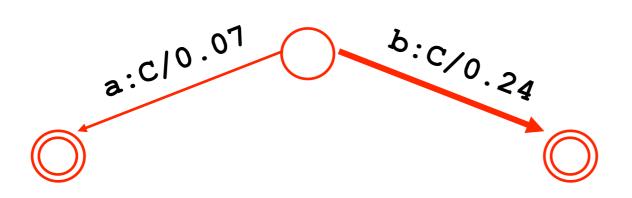
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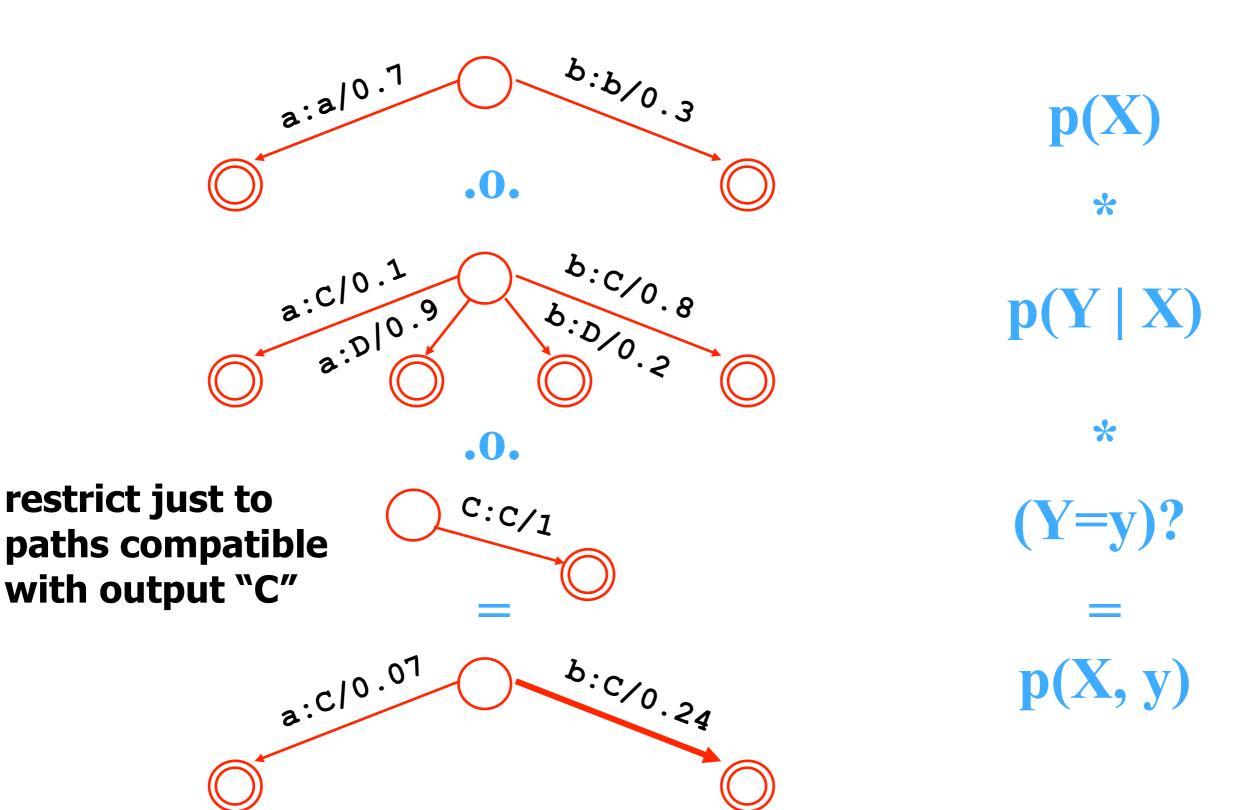


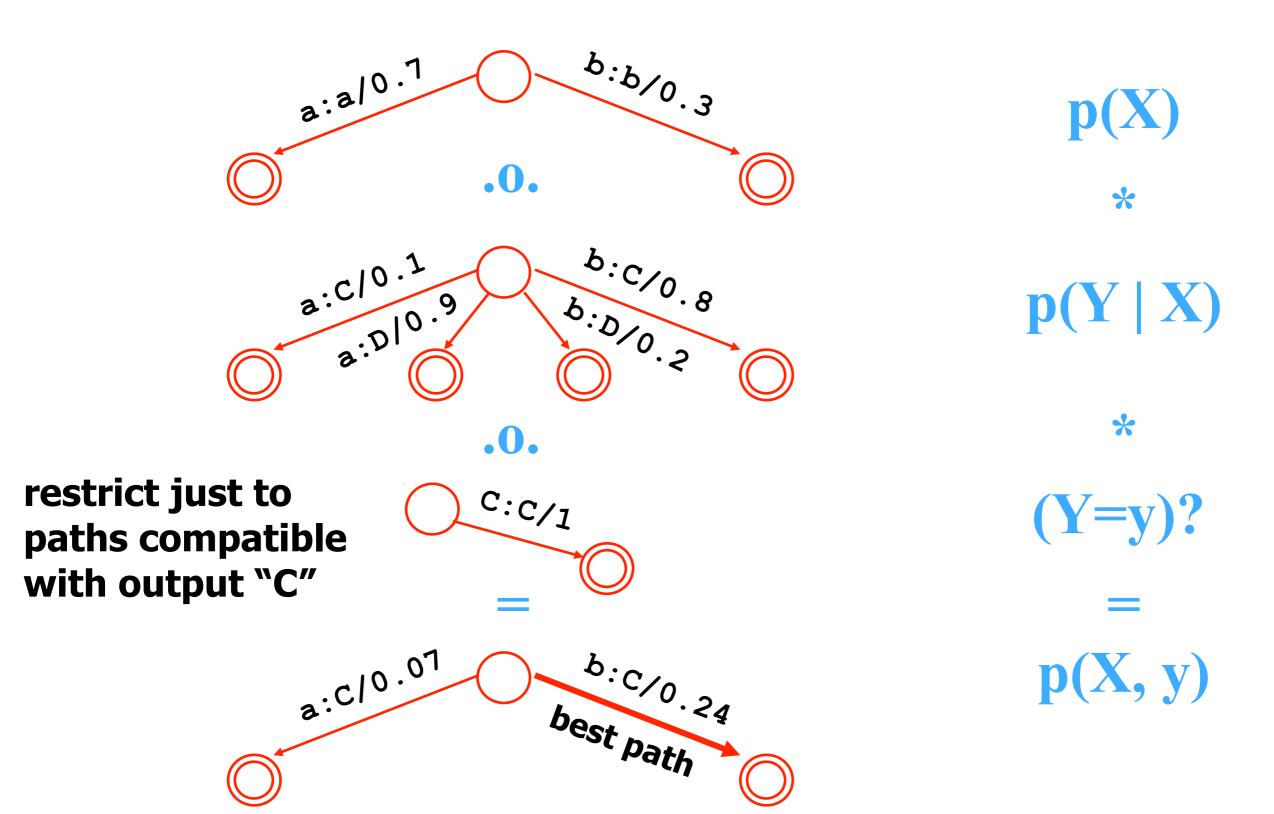




restrict just to paths compatible with output "C"



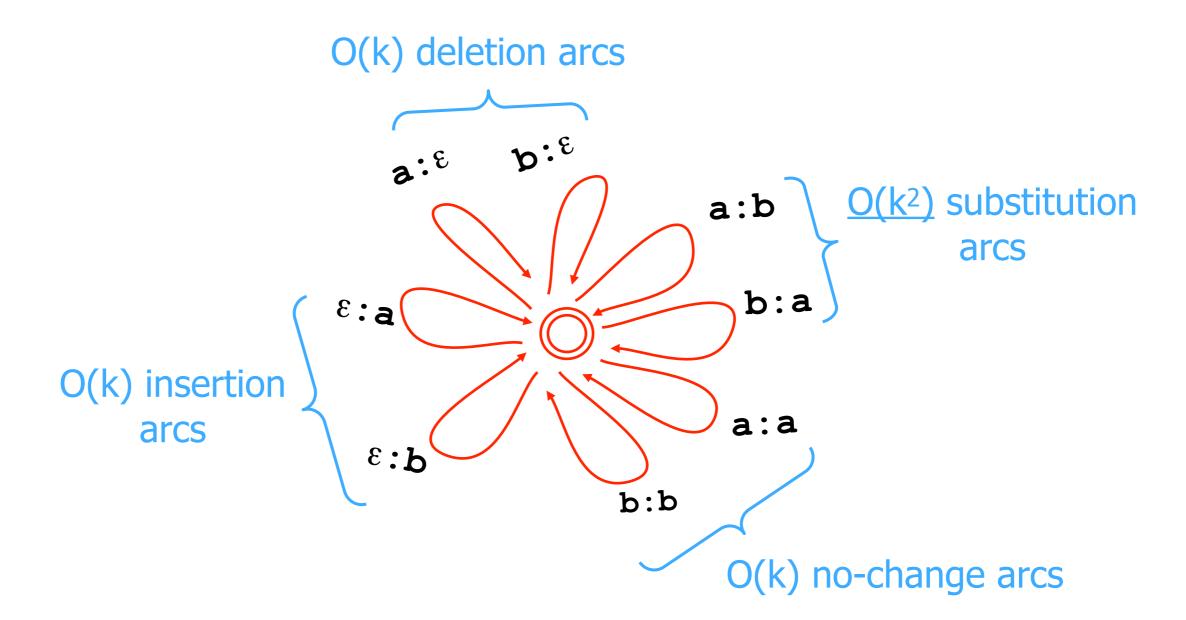




# Morpheme Segmentation

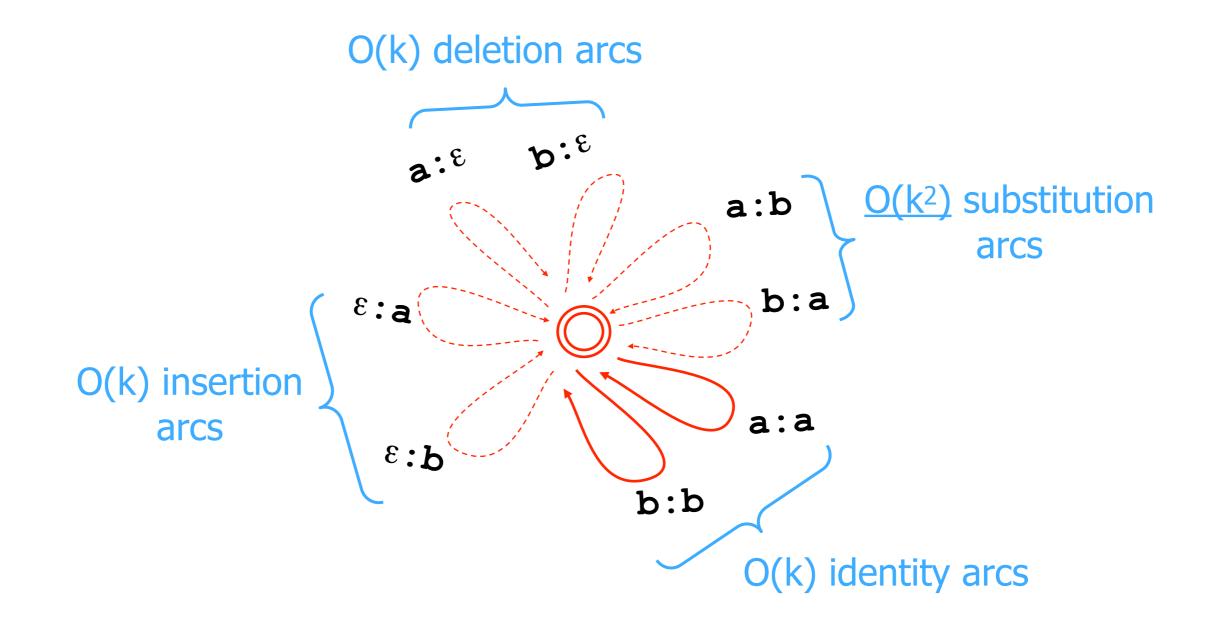
- Let Lexicon be a machine that matches all <u>Turkish</u> words
  - Same problem as word segmentation (in, e.g., Chinese)
  - Just at a lower level: morpheme segmentation
  - Turkish word: uygarlaştıramadıklarımızdanmışsınızcasına
     = uygar+laş+tır+ma+dık+ları+mız+dan+mış+sınız+ca+sı+na
     (behaving) as if you are among those whom we could not cause to become civilized
  - Some constraints on morpheme sequence: bigram probs
  - Generative model concatenate then fix up joints
    - stop + -ing = stopping, fly + -s = flies, vowel harmony
    - Use a cascade of transducers to handle all the fixups
  - But this is just morphology!
  - Can use probabilities here too (but people often don't)

### **Edit Distance Transducer**

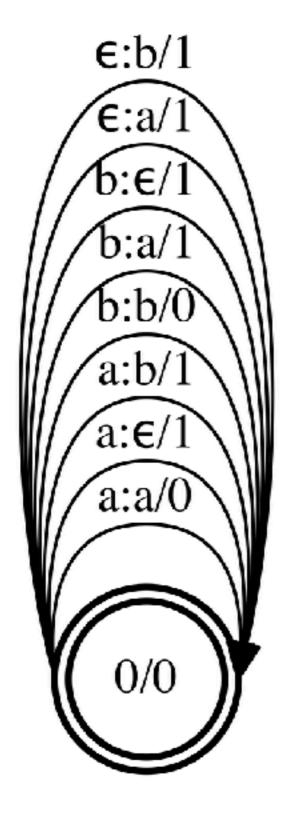


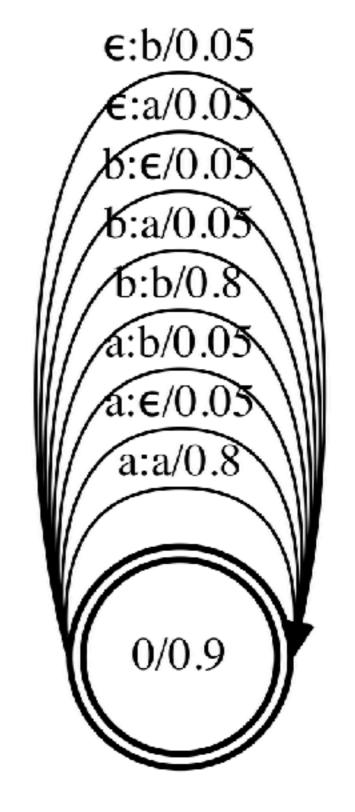
### **Stochastic**

### Edit Distance Transducer



Likely edits = high-probability arcs

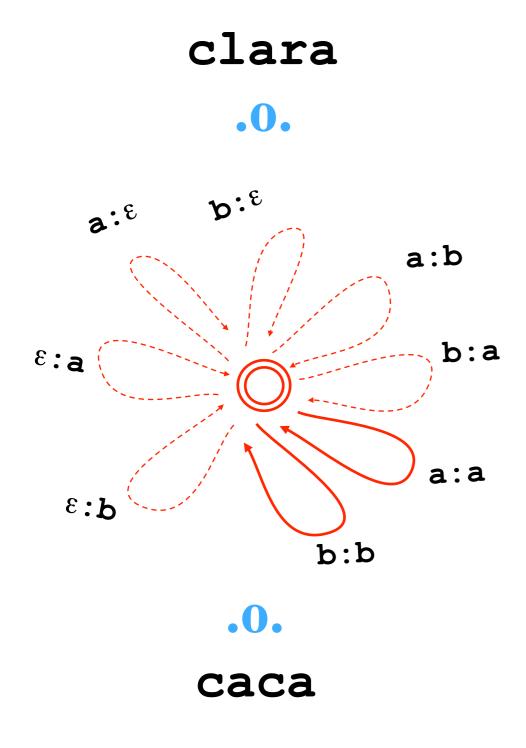


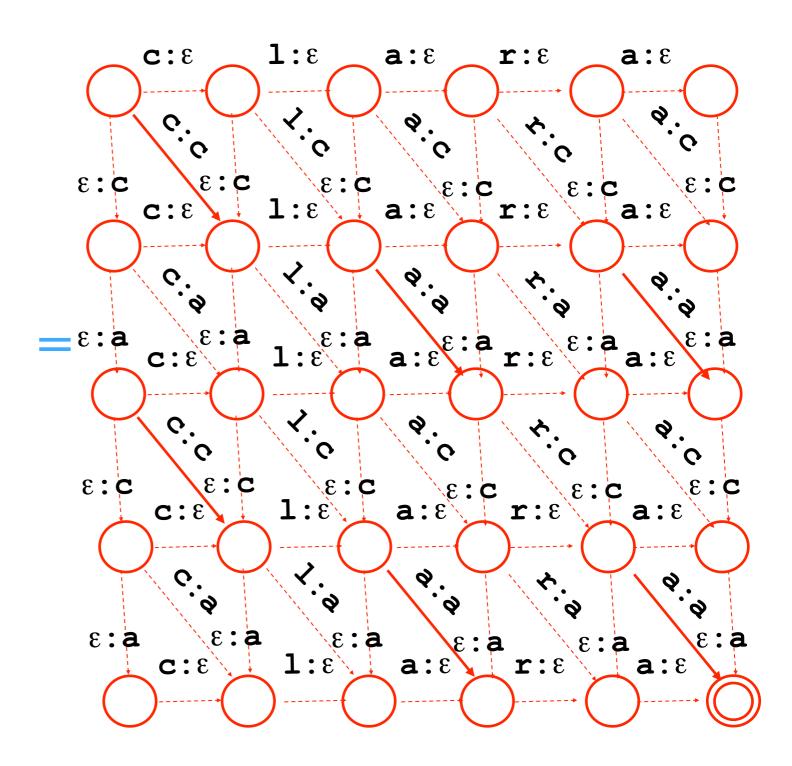


Edit transducer for Levenshtein distance All edits have additive cost = 1 Edit transducer for **probabilistic** Levenshtein distance with copy probability = 0.8

### **Stochastic**

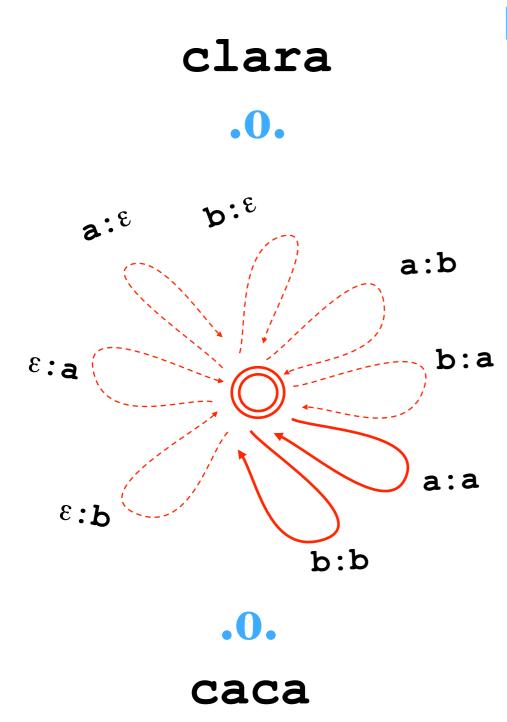
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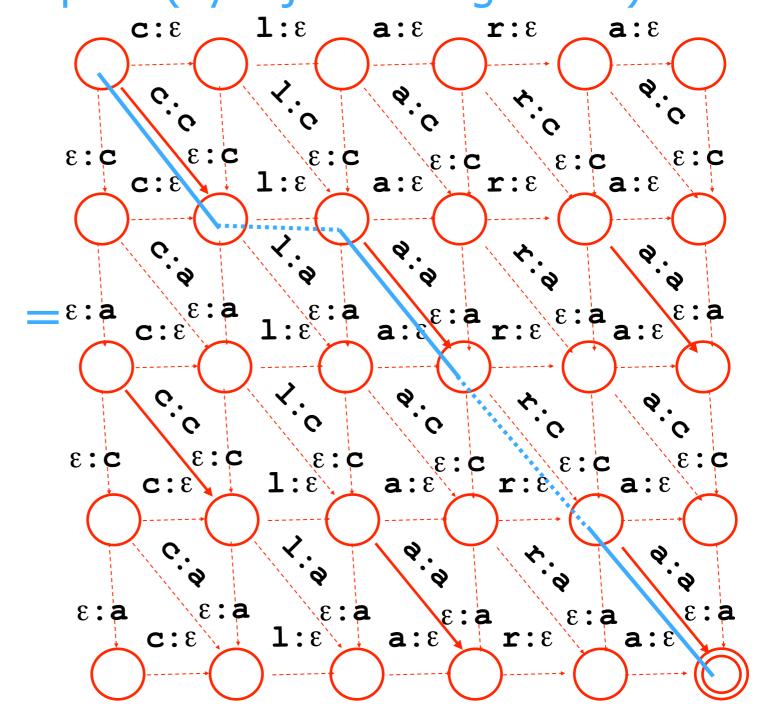


### **Stochastic**

### Edit Distance Transducer



Best path (by Dijkstra's algorithm)



# Transliteration (Knight & Graehl, 1998)

```
Angela Johnson New York Times ice cream
アンジラ・ジョンソン ニューヨーク・タイムズ アイスクリーム
(a n jira jyo n so n) (nyu u yo o ku ta i mu zu) (a i su ku ri i mu)

Omaha Beach pro soccer Tonya Harding
オマハビーチ プロサッカー トーニャ・ハーディング
(omahabiitchi) (purosakkaa) (toonya haadingu)

ramp lamp casual fashion team leader
```

- 1. P(w) generates written English word sequences.
- 2. P(e|w) pronounces English word sequences.
- 3. P(j|e) converts English sounds into Japanese sounds.

ランプ ランプ カジュアルヒァッション チームリーダー

(ranpu) (ranpu) (kajyuaruhasshyon) (chiimuriidaa)

- 4. P(k|j) converts Japanese sounds to katakana writing.
- 5. P(o|k) introduces misspellings caused by optical character recognition (OCR).

# Sequence Labeling Applications

# Parts of Speech

From the earliest linguistic traditions (Yaska and Panini 5<sup>th</sup> C. BCE, Aristotle 4<sup>th</sup> C. BCE), the idea that words can be classified into grammatical categories

- part of speech, word classes, POS, POS tags
   8 parts of speech attributed to Dionysius Thrax of Alexandria (c. 1st C. BCE):
- noun, verb, pronoun, preposition, adverb, conjunction, participle, article
- These categories are relevant for NLP today.

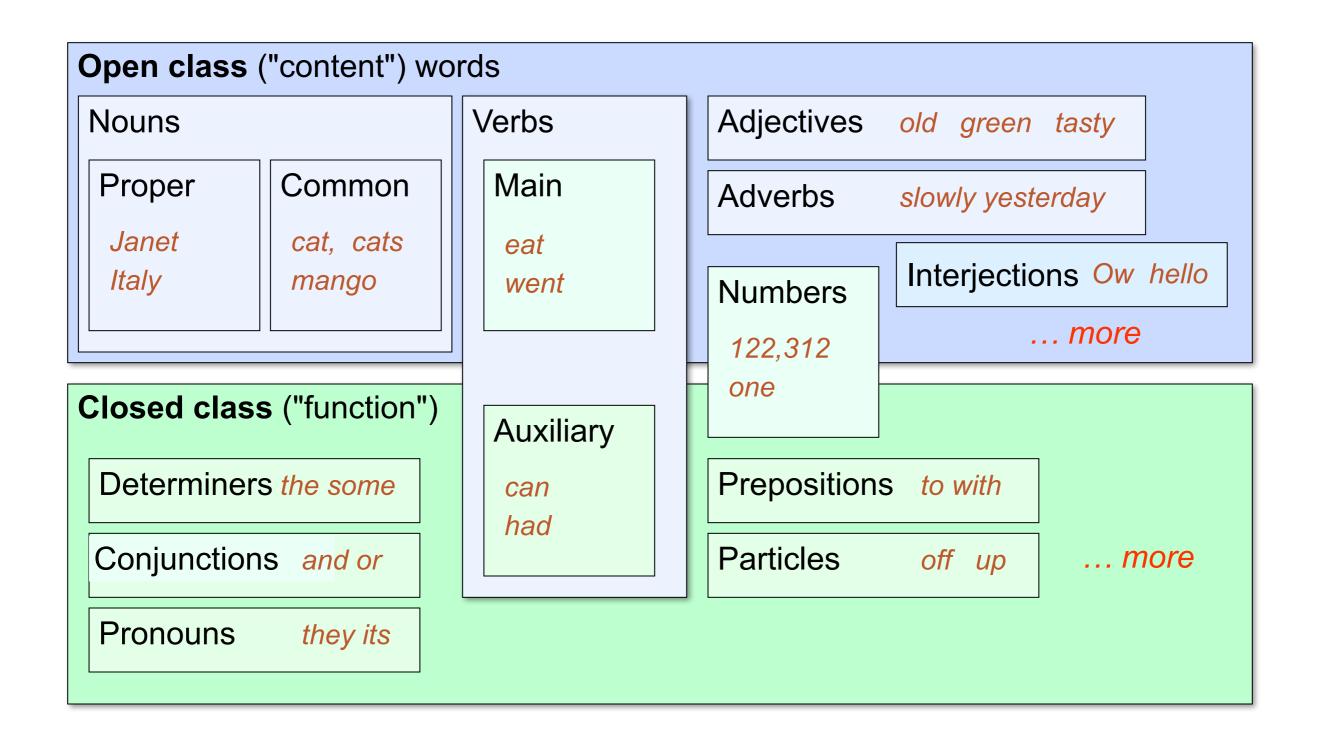
# Two classes of words: Open vs. Closed

### Closed class words

- Relatively fixed membership
- Usually function words: short, frequent words with grammatical function
  - determiners: a, an, the
  - pronouns: she, he, I
  - prepositions: on, under, over, near, by, ...
  - Very slow admission of new closed-class words, e.g. regarding

### Open class words

- Usually content words: Nouns, Verbs, Adjectives, Adverbs
  - Plus interjections: oh, ouch, uh-huh, yes, hello
- New nouns and verbs like iPhone or to fax



# Part-of-Speech Tagging

Assigning a part-of-speech to each word in a text.

Words often have more than one POS.

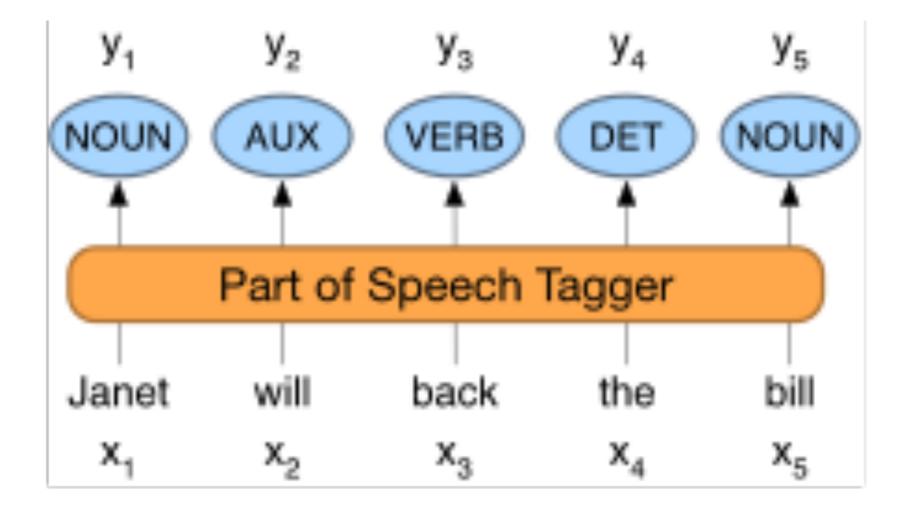
### book:

- VERB: (Book that flight)
- NOUN: (Hand me that book).

# Part-of-Speech Tagging

Map from sequence  $x_1,...,x_n$  of words to  $y_1,...,y_n$  of POS

tags



# "Universal Dependencies" Tagsette et al. 20

	Tag	Description	Example
	ADJ	Adjective: noun modifiers describing properties	red, young, awesome
Class	ADV	Adverb: verb modifiers of time, place, manner	very, slowly, home, yesterday
D .	NOUN	words for persons, places, things, etc.	algorithm, cat, mango, beauty
Open	VERB	words for actions and processes	draw, provide, go
ō	PROPN	Proper noun: name of a person, organization, place, etc	Regina, IBM, Colorado
	INTJ	Interjection: exclamation, greeting, yes/no response, etc.	oh, um, yes, hello
	ADP	Adposition (Preposition/Postposition): marks a noun's	in, on, by under
00		spacial, temporal, or other relation	
ord	AUX	Auxiliary: helping verb marking tense, aspect, mood, etc.,	can, may, should, are
≥	CCONJ	Coordinating Conjunction: joins two phrases/clauses	and, or, but
ass	DET	Determiner: marks noun phrase properties	a, an, the, this
2	NUM	Numeral	one, two, first, second
Closed Class Words	PART	Particle: a preposition-like form used together with a verb	up, down, on, off, in, out, at, by
18	PRON	Pronoun: a shorthand for referring to an entity or event	she, who, I, others
-	SCONJ	Subordinating Conjunction: joins a main clause with a	that, which
		subordinate clause such as a sentential complement	
15	PUNCT	Punctuation	; , ()
Other	SYM	Symbols like \$ or emoji	\$, %
	X	Other	asdf, qwfg

# Sample "Tagged" English sentences

There/PRO were/VERB 70/NUM children/NOUN there/ADV ./PUNC

Preliminary/ADJ findings/NOUN were/ AUX reported/VERB in/ADP today/NOUN 's/PART New/PROPN England/PROPN Journal/PROPN of/ADP Medicine/PROPN

# Why Part of Speech Tagging?

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- Can be useful for other NLP tasks
  - Parsing: POS tagging can improve syntactic parsing
  - MT: reordering of adjectives and nouns (say from Spanish to English)
  - Sentiment or affective tasks: may want to distinguish adjectives or other POS
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- Or linguistic or language-analytic computational tasks
- Need to control for POS when studying linguistic change like creation of new words, or meaning shift
- Or control for POS in measuring meaning similarity or difference

## How difficult is POS tagging in English?

Roughly 15% of word types are ambiguous

- Hence 85% of word types are unambiguous
- Janet is always PROPN, hesitantly is always ADV

But those 15% tend to be very common.

So ~60% of word tokens are ambiguous

#### E.g., back

earnings growth took a back/ADJ seat a small building in the back/NOUN a clear majority of senators back/VERB the bill enable the country to buy back/PART debt I was twenty-one back/ADV then

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  - Human accuracy about the same

#### But baseline is 92%!

- Baseline is performance of stupidest possible method
  - "Most frequent class baseline" is an important baseline for many tasks
    - Tag every word with its most frequent tag
    - (and tag unknown words as nouns)

### POS tagging performance in English

#### How many tags are correct? (Tag accuracy)

- About 97%
  - Hasn't changed in the last 10+ years
  - HMMs, CRFs, BERT perform similarly.
  - Human accuracy about the same

#### But baseline is 92%!

- Baseline is performance of stupidest possible method
  - "Most frequent class baseline" is an important baseline for many tasks
    - Tag every word with its most frequent tag
    - (and tag unknown words as nouns)
- Partly easy because
  - Many words are unambiguous

```
Janet will back the bill AUX/NOUN/VERB? NOUN/VERB?
```

```
Janet will back the bill AUX/NOUN/VERB? NOUN/VERB?
```

Prior probabilities of word/tag

"will" is usually an AUX

```
Janet will back the bill AUX/NOUN/VERB? NOUN/VERB?
```

Prior probabilities of word/tag

"will" is usually an AUX

Identity of neighboring words

• "the" means the next word is probably not a verb

### Standard algorithms for POS tagging

Supervised Machine Learning Algorithms:

- Hidden Markov Models
- Conditional Random Fields (CRF)/ Maximum Entropy Markov Models (MEMM)
- Neural sequence models (RNNs or Transformers)
- Large Language Models (like BERT), finetuned

All required a hand-labeled training set, all about equal performance (97% on English)

All make use of information sources we discussed

- Via human created features: HMMs and CRFs
- Via representation learning: Neural LMs

#### Noisy Channel for Tagging

acceptor: p(tag sequence)

"Markov Model"

.0.

p(X)

\*

transducer: tags  $\rightarrow$  words

p(Y | X)

\*

"Unigram Replacement"

.0.

acceptor: the observed words

"straight line"

p(Y = y)?

transducer: scores candidate tag seqs on their joint probability with obs words, i.e. a Hidden Markov model

p(X, y)

#### Named Entities

- Named entity, in its core usage, means anything that can be referred to with a proper name. Most common 4 tags:
  - PER (Person): "Marie Curie"
  - LOC (Location): "New York City"
  - ORG (Organization): "Stanford University"
  - GPE (Geo-Political Entity): "Boulder, Colorado"
- Often multi-word phrases
- But the term is also extended to things that aren't entities:
  - dates, times, prices

### Named Entity tagging

The task of named entity recognition (NER):

- find spans of text that constitute proper names
- tag the type of the entity.

### NER output

Citing high fuel prices, [ORG United Airlines] said [TIME Friday] it has increased fares by [MONEY \$6] per round trip on flights to some cities also served by lower-cost carriers. [ORG American Airlines], a unit of [ORG AMR Corp.], immediately matched the move, spokesman [PER Tim Wagner] said. [ORG United], a unit of [ORG UAL Corp.], said the increase took effect [TIME Thursday] and applies to most routes where it competes against discount carriers, such as [LOC Chicago] to [LOC Dallas] and [LOC Denver] to [LOC San Francisco].

# Why NER?

Sentiment analysis: consumer's sentiment toward a particular company or person?

Question Answering: answer questions about an entity?

Information Extraction: Extracting facts about entities from text.

## Why NER is hard

- 1) Segmentation
  - In POS tagging, no segmentation problem since each word gets one tag.
  - In NER we have to find and segment the entities!
- [PER Washington] was born into slavery on the farm of James Burroughs. [ORG Washington] went up 2 games to 1 in the four-game series. Blair arrived in [LOC Washington] for what may well be his last state visit. In June, [GPE Washington] passed a primary seatbelt law.

### **BIO Tagging**

How can we turn this structured problem into a sequence problem like POS tagging, with one label per word?

[PER Jane Villanueva] of [ORG United], a unit of [ORG United Airlines Holding], said the fare applies to the [LOC Chicago] route.

### **BIO Tagging**

[PER Jane Villanueva] of [ORG United], a unit of [ORG United Airlines Holding], said the fare applies to the [LOC Chicago]

route.

Words	BIO Label
Jane	B-PER
Villanueva	I-PER
of	O
United	B-ORG
Airlines	I-ORG
Holding	I-ORG
discussed	O
the	O
Chicago	B-LOC
route	O
	O

Now we have one tag per token!!!

### **BIO Tagging**

B: token that begins a span

I: tokens *inside* a span

O: tokens outside of any span

# of tags (where n is #entity types):

10 tag,

n B tags,

n I tags

total of 2n+1

Words	BIO Label
Jane	B-PER
Villanueva	I-PER
of	O
United	B-ORG
Airlines	I-ORG
Holding	I-ORG
discussed	O
the	O
Chicago	B-LOC
route	O
	O

### BIO Tagging variants: IO and BIOES

[PER Jane Villanueva] of [ORG United], a unit of [ORG United Airlines Holding], said the fare applies to the [LOC Chicago] route.

Words	IO Label	BIO Label	BIOES Label
Jane	I-PER	B-PER	B-PER
Villanueva	I-PER	I-PER	E-PER
of	O	O	O
United	I-ORG	B-ORG	B-ORG
Airlines	I-ORG	I-ORG	I-ORG
Holding	I-ORG	I-ORG	E-ORG
discussed	O	O	O
the	O	O	O
Chicago	I-LOC	B-LOC	S-LOC
route	O	O	O
	O	O	O

### Standard algorithms for NER

Supervised Machine Learning given a humanlabeled training set of text annotated with tags

- Hidden Markov Models
- Conditional Random Fields (CRF)/ Maximum Entropy Markov Models (MEMM)
- Neural sequence models (RNNs or Transformers)
- Large Language Models (like BERT), finetuned

# Part-of-Speech Tagging

word	PTB tag	UD tag	UD attributes
The	DT	DET	DEFINITE=DEF PRONTYPE=ART
German	JJ	ADJ	Degree=Pos
Expressionist	NN	NOUN	Number=Sing
movement	NN	NOUN	Number=Sing
was	VBD	AUX	Mood=Ind Number=Sing Person=3
destroyed	VBN	VERB	TENSE=PAST VERBFORM=FIN TENSE=PAST VERBFORM=PART VOICE=PASS
as	IN	ADP	V OTCE—T 1100
а	DT	DET	Definite=Ind PronType=Art
result	NN	NOUN	Number=Sing
	•	PUNCT	

# Morphosyntactic Attributes

word	PTB tag	UD tag	UD attributes
The	DT	DET	DEFINITE=DEF PRONTYPE=ART
German	JJ	ADJ	Degree=Pos
Expressionist	NN	NOUN	Number=Sing
movement	NN	NOUN	Number=Sing
was	VBD	AUX	MOOD=IND NUMBER=SING PERSON=3
destroyed	VBN	VERB	TENSE=PAST VERBFORM=FIN TENSE=PAST VERBFORM=PART VOICE=PASS
as	IN	ADP	
a	DT	DET	DEFINITE=IND PRONTYPE=ART
result	NN	NOUN	Number=Sing
•	•	PUNCT	

# Word Segmentation

#### theprophetsaidtothecity

- (1) 日文 章魚 怎麼 說?
  Japanese octopus how say
  How to say octopus in Japanese?
- (2) 日 文章 魚 怎麼 説? Japan essay fish how say

Figure 8.3: An example of tokenization ambiguity in Chinese (Sproat et al., 1996)

# Code Switching

Although everything written on this site est disponible en anglais is available in English and in French, my personal videos seront bilingues will be bilingual

# Dialog Acts

Speaker	Dialogue Act	Utterance
A	YES-NO-QUESTION	So do you go college right now?
A	Abandoned	Are yo-
В	YES-ANSWER	Yeah,
В	Statement	It's my last year [laughter].
A	DECLARATIVE-QUESTION	You're a, so you're a senior now.
В	YES-ANSWER	Yeah,
В	Statement	I'm working on my projects trying to graduate [laughter]
A	APPRECIATION	Oh, good for you.
В	BACKCHANNEL	Yeah.

Figure 8.4: An example of dialogue act labeling (Stolcke et al., 2000)

# Beyond Token Labels: Syntax and Parsing

# Chomsky Hierarchy

- Let Caps = nonterminals; lower = terminals; Greek = strings of terms/nonterms
- Recursively enumerable (Turing equivalent)
  - \* Rules:  $\alpha \rightarrow \beta$
- Context-sensitive
  - \* Rules:  $\alpha A\beta \rightarrow \alpha \gamma \beta$
- Context-free
  - \* Rules: A→a
- Regular (finite-state)
  - \* Rules:  $A \rightarrow aB$ ;  $A \rightarrow a$

# Constituency Structure

Phrase structure organizes words into nested constituents

#### **Starting unit: words**

the, cat, cuddly, by, door

#### Words combine into phrases

the cuddly cat, by the door

#### Phrases can combine into bigger phrases

the cuddly cat by the door

# Constituency Structure

Phrase structure organizes words into nested constituents.

```
the cat
```

a dog

large in a crate

barking on the table

cuddly by the door

large barking

talk to

walked behind

# Dependency Structure

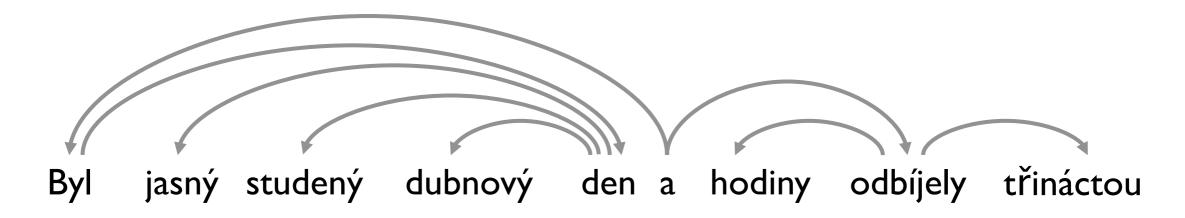
 Dependency structure shows which words depend on (modify, attach to, or are arguments of) which other words.

Byl jasný studený dubnový den a hodiny odbíjely třináctou

"It was a bright cold day in April and the clocks were striking thirteen"

# Dependency Structure

 Dependency structure shows which words depend on (modify, attach to, or are arguments of) which other words.



"It was a bright cold day in April and the clocks were striking thirteen"

# Why Syntax?

- Humans communicate complex ideas by composing words together into bigger units to convey complex meanings.
- Human listeners need to work out what modifies [attaches to] what. Explain human processing speed and errors.
- A model needs to understand sentence structure in order to be able to interpret language correctly, but it may not structure it in the same way as linguistic theories.
- Most usefully for NLP, linguistics gives us a vocabulary for describing phenomena and makes predictions about data.

# Prepositional Attachment



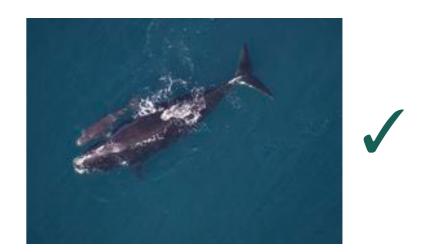
Science & Environment

#### Scientists count whales from space

By Jonathan Amos
BBC Science Correspondent

# Prepositional Attachment

Scientists count whales from space



Scientists count whales from space





# Ambiguities Multiply

- A key parsing decision is how we 'attach' various constituents
  - PPs, adverbial or participial phrases, infinitives, coordinations, etc.

The board approved [its acquisition] [by Royal Trustco Ltd.] [of Toronto]

[for \$27 a share]

[at its monthly meeting].

- Catalan numbers:  $C_n = (2n)!/[(n+1)!n!]$
- An exponentially growing series, which arises in many tree-like contexts:
  - E.g., the number of possible triangulations of a polygon with n+2 sides

# Coordination Scope Ambiguity



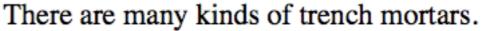
# VP Attachment Ambiguity

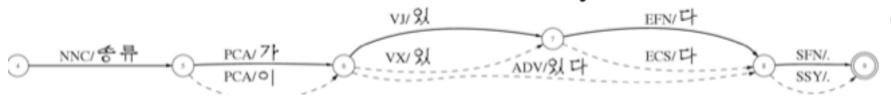


#### Rio de Janeiro

Mutilated body washes up on Rio beach to be used for Olympics beach volleyball

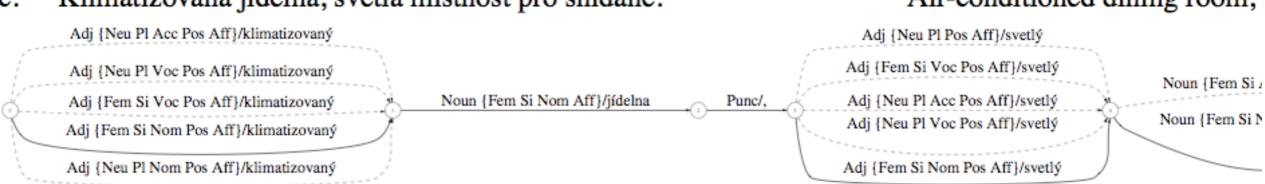
# Morphological Ambiguity



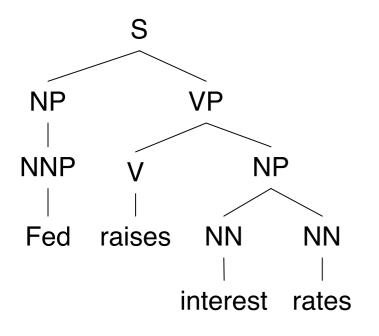


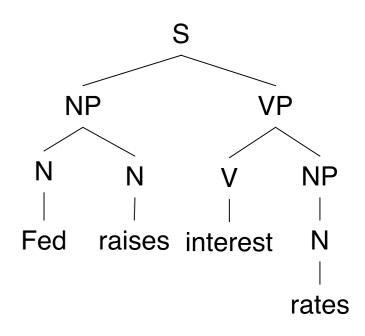
#### Klimatizovaná jídelna, světlá místnost pro snídaně.

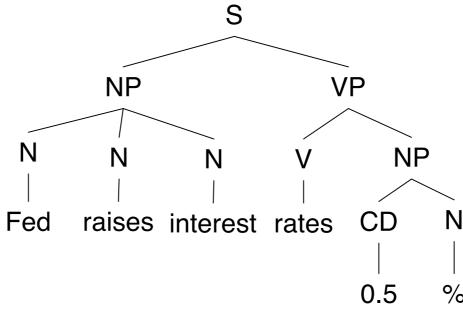
#### Air-conditioned dining room,



## Syntactic Ambiguity



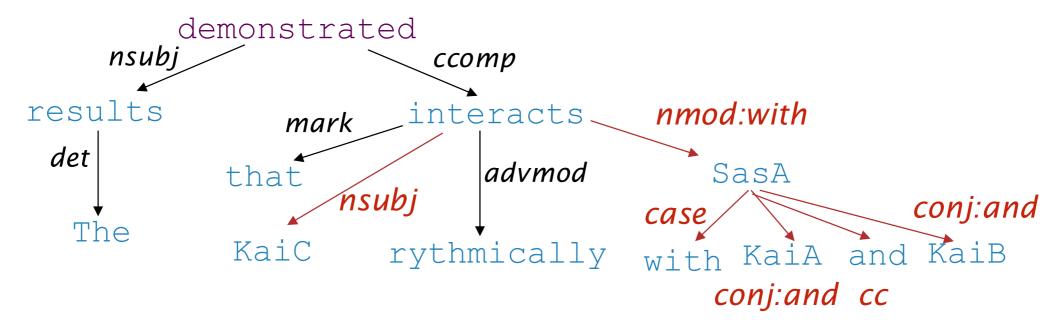




## More Ambiguity

- Iraqi Head Seeks Arms
- Juvenile Court to Try Shooting Defendant
- Teacher Strikes Idle Kids
- Stolen Painting Found by Tree
- Kids Make Nutritious Snacks
- Local HS Dropouts Cut in Half
- British Left Waffles on Falkland Islands
- Red Tape Holds Up New Bridges
- Clinton Wins on Budget, but More Lies Ahead
- Ban on Nude Dancing on Governor's Desk

# Dependencies Mapping to Semantics



KaiC ←nsubj interacts nmod:with → SasA

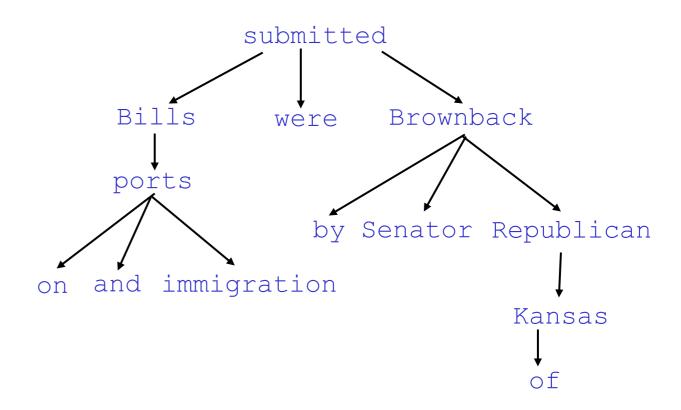
KaiC ←nsubj interacts nmod:with → SasA conj:and → KaiA

KaiC ←nsubj interacts nmod:with → SasA conj:and → KaiB

[Erkan et al. EMNLP 07, Fundel et al. 2007, etc.]

#### Dependency Structure

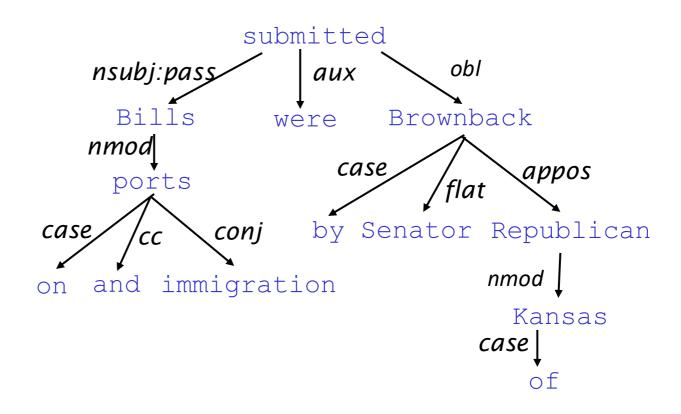
Dependency syntax postulates that syntactic structure consists of relations between lexical items, normally binary asymmetric relations ("arrows") called dependencies



#### Dependency Structure

Dependency syntax postulates that syntactic structure consists of relations between lexical items, normally binary asymmetric relations ("arrows") called dependencies

The arrows are commonly typed with the name of grammatical relations (subject, prepositional object, apposition, etc.)

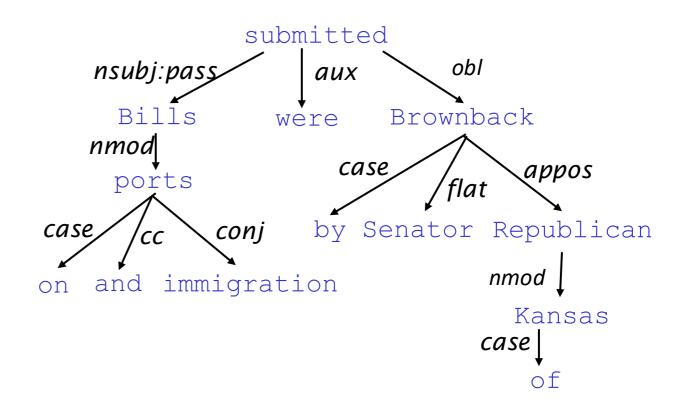


#### Dependency Structure

Dependency syntax postulates that syntactic structure consists of relations between lexical items, normally binary asymmetric relations ("arrows") called dependencies

An arrow connects a head with a dependent

Usually, dependencies form a tree (a connected, acyclic, single-root graph)



. .

## Panini's Grammar (5c BCE)



Gallery: <a href="http://wellcomeimages.org/indexplus/image/L0032691.html">http://wellcomeimages.org/indexplus/image/L0032691.html</a>
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## Parsing History

- The idea of dependency structure goes back a long way
  - To Pāṇini's grammar (c. 5th century BCE)
  - Basic approach of 1st millennium Arabic grammarians
- Constituency/context-free grammar is a new-fangled invention
  - 20th century invention (R.S. Wells, 1947; then Chomsky 1953, etc.)
- Modern dependency work is often sourced to Lucien Tesnière (1959)
  - Was dominant approach in "East" in 20<sup>th</sup> Century (Russia, China, ...)
    - Good for free-er word order, inflected languages like Russian (or Latin!)
- Used in some of the earliest parsers in NLP, even in the US:
  - David Hays, one of the founders of U.S. computational linguistics, built early (first?) dependency parser (Hays 1962) and published on dependency grammar in *Language*

## Dependency Parsing

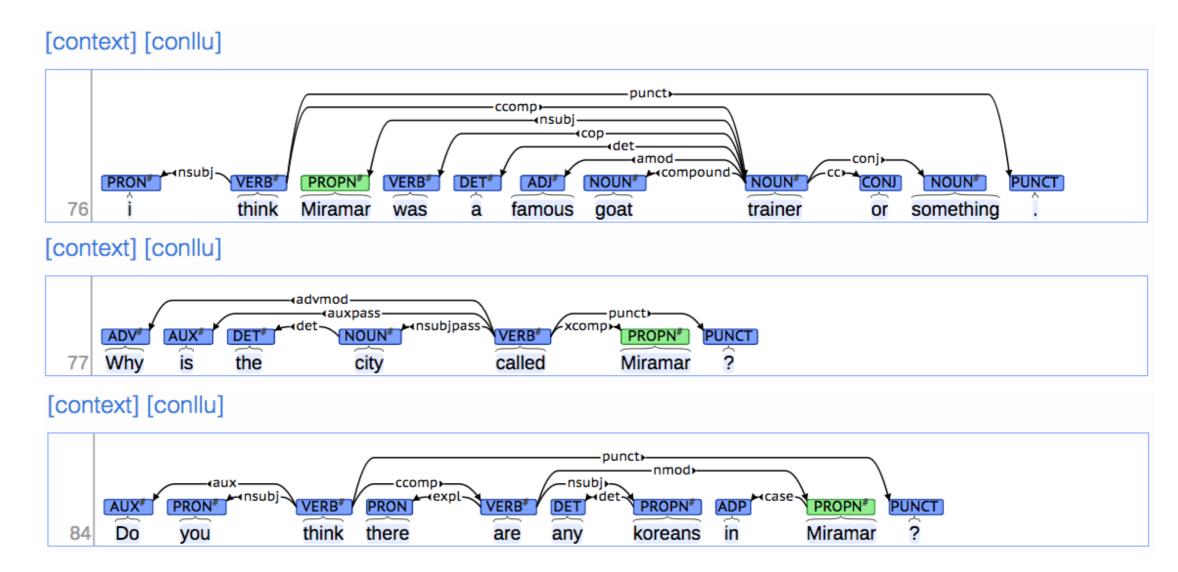


ROOT Discussion of the outstanding issues was completed .

- Some people draw the arrows one way; some the other way!
  - Tesnière had them point from head to dependent we follow that convention
- We usually add a fake ROOT so every word is a dependent of precisely 1 other node

#### Dependency Treebanks

Brown corpus (1967; PoS tagged 1979); Lancaster-IBM Treebank (starting late 1980s); Marcus et al. 1993, The Penn Treebank, *Computational Linguistics*; Universal Dependencies: <a href="http://universaldependencies.org/">http://universaldependencies.org/</a>



#### Dependency Treebanks

Starting off, building a treebank seems a lot slower and less useful than writing a grammar (by hand)

But a treebank gives us many things

- Reusability of the labor
  - Many parsers, part-of-speech taggers, etc. can be built on it
  - Valuable resource for linguistics
- Broad coverage, not just a few intuitions
- Frequencies and distributional information
- A way to evaluate NLP systems

#### Dependency Features

What are the straightforward sources of information for dependency parsing?

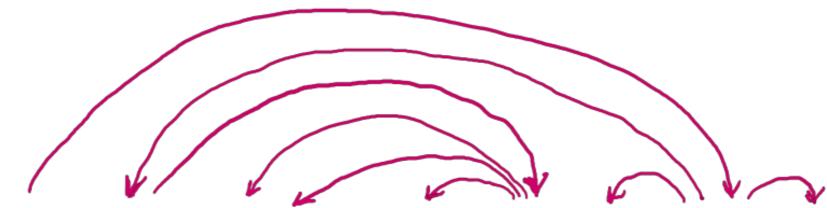
- 1. Bilexical affinities
- 2. Dependency distance
- 3. Intervening material
- 4. Valency of heads

The dependency [discussion  $\rightarrow$  issues] is plausible

Most dependencies are between nearby words

Dependencies rarely span intervening verbs or punctuation

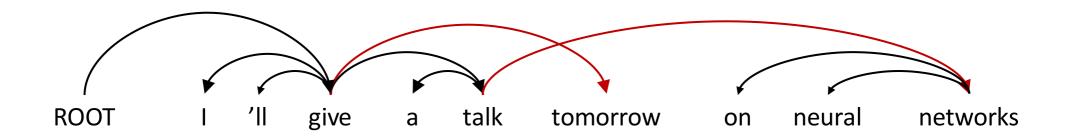
How many dependents on which side are usual for a head?



ROOT Discussion of the outstanding issues was completed .

# Dependency Parsing

- A sentence is parsed by choosing for each word what other word (including ROOT) it is a dependent of
- Usually some constraints:
  - Only one word is a dependent of ROOT
  - Don't want cycles  $A \rightarrow B$ ,  $B \rightarrow A$
- This makes the dependencies a tree
- Final issue is whether arrows can cross (be non-projective) or not



#### Projectivity

- Definition of a projective parse: There are no crossing dependency arcs when the words are laid out in their linear order, with all arcs above the words
- Dependencies corresponding to a CFG tree must be projective
  - I.e., by forming dependencies by taking 1 child of each category as head
- Most syntactic structure is projective like this, but dependency theory normally does allow non-projective structures to account for displaced constituents
  - You can't easily get the semantics of certain constructions right without these nonprojective dependencies.



## Dependency Parsing

- 1. Dynamic programming
  - Eisner (1996) gives a clever algorithm with complexity O(n<sup>3</sup>), by producing parse items with heads at the ends rather than in the middle
- 2. Graph algorithms
  - You create a Minimum Spanning Tree for a sentence
  - McDonald et al.'s (2005) O(n²) MSTParser scores dependencies independently using an ML classifier (he uses MIRA, for online learning, but it can be something else)
  - Neural graph-based parser: Dozat and Manning (2017) et seq. very successful!
- 3. Constraint Satisfaction
  - Edges are eliminated that don't satisfy hard constraints. Karlsson (1990), etc.
- 4. "Transition-based parsing" or "deterministic dependency parsing"
  - Greedy choice of attachments guided by good machine learning classifiers
  - E.g., MaltParser (Nivre et al. 2008). Has proven highly effective. And fast.

#### Greedy Transition-Based Parsing

#### **Nivre 2003**

- A simple form of a greedy discriminative dependency parser
- The parser does a sequence of bottom-up actions
  - Roughly like "shift" or "reduce" in a shift-reduce parser CS143, anyone?? but the
    "reduce" actions are specialized to create dependencies with head on left or right
- The parser has:
  - a stack  $\sigma$ , written with top to the right
    - which starts with the ROOT symbol
  - a buffer β, written with top to the left
    - which starts with the input sentence
  - a set of dependency arcs A
    - which starts off empty
  - a set of actions

#### Transition-Based Parsing

```
Start: \sigma = [ROOT], \beta = w_1, ..., w_n, A = \emptyset

1. Shift \sigma, w_i | \beta, A \rightarrow \sigma | w_i, \beta, A

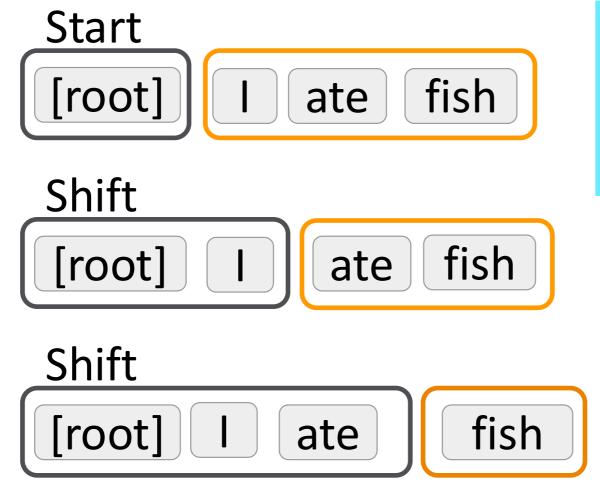
2. Left-Arc<sub>r</sub> \sigma | w_i | w_j, \beta, A \rightarrow \sigma | w_j, \beta, A \cup \{r(w_j, w_i)\}

3. Right-Arc<sub>r</sub> \sigma | w_i | w_j, \beta, A \rightarrow \sigma | w_i, \beta, A \cup \{r(w_i, w_j)\}

Finish: \sigma = [w], \beta = \emptyset
```

#### Transition-Based Parsing

Analysis of "I ate fish"



```
Start: \sigma = [ROOT], \beta = w_1, ..., w_n, A = \emptyset

1. Shift \sigma, w_i | \beta, A \rightarrow \sigma | w_i, \beta, A

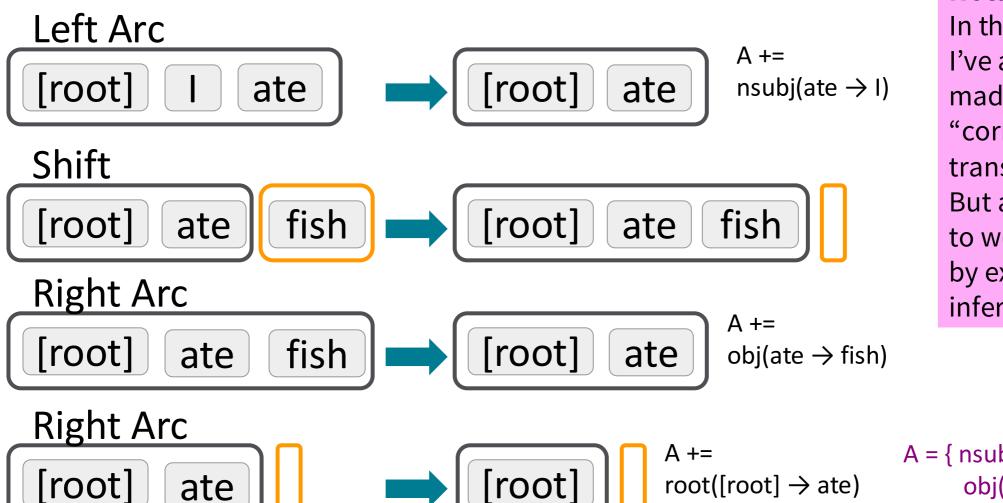
2. Left-Arc<sub>r</sub> \sigma | w_i | w_j, \beta, A \rightarrow \sigma | w_i, \beta, A

3. Right-Arc<sub>r</sub> \sigma | w_i | w_j, \beta, A \rightarrow \sigma | w_i, \beta, A \cup \{r(w_i, w_j)\}

Finish: \sigma = [w], \beta = \emptyset
```

#### Transition-Based Parsing

Analysis of "I ate fish"



**Finish** 

In this example
I've at each step
made the
"correct" next
transition.
But a parser has
to work this out –
by exploring or
inferring!

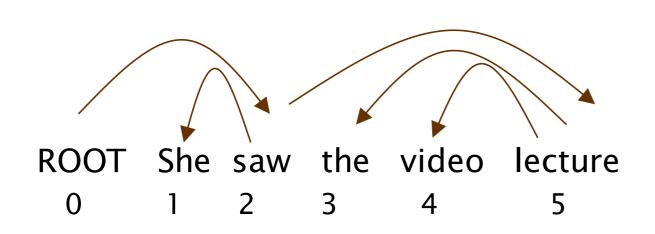
```
A = { nsubj(ate \rightarrow I),
obj(ate \rightarrow fish)
root([root] \rightarrow ate) }
```

#### MaltParser

#### **Nivre & Hall 2005**

- We have left to explain how we choose the next action
  - Answer: Stand back, I know machine learning!
- Each action is predicted by a discriminative classifier (e.g., softmax classifier) over each legal move
  - Max of 3 untyped choices (max of  $|R| \times 2 + 1$  when typed)
  - Features: top of stack word, POS; first in buffer word, POS; etc.
- There is NO search (in the simplest form)
  - But you can profitably do a beam search if you wish (slower but better):
    - You keep k good parse prefixes at each time step
- The model's accuracy is fractionally below the state of the art in dependency parsing, but
- It provides very fast linear time parsing, with high accuracy great for parsing the web

#### Evaluating Dependencies



```
Acc = \frac{\text{\# correct deps}}{\text{\# of deps}}

UAS = \frac{4}{5} = 80\%

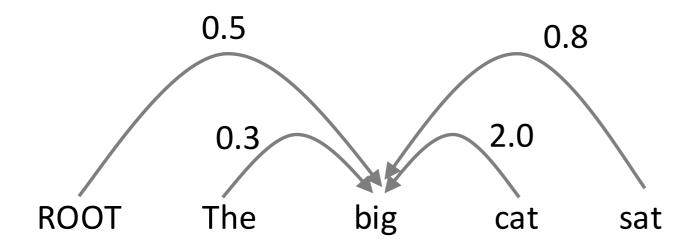
LAS = \frac{2}{5} = 40\%
```

Go	old		
1	2	She	nsubj
2	0	saw	root
3	5	the	det
4	5	video	nn
5	2	lecture	obj

Parsed				
1	2	She	nsubj	
2	0	saw	root	
3	4	the	det	
4	5	video	nsubj	
5	2	lecture	ccomp	

## Graph-Based Parsing

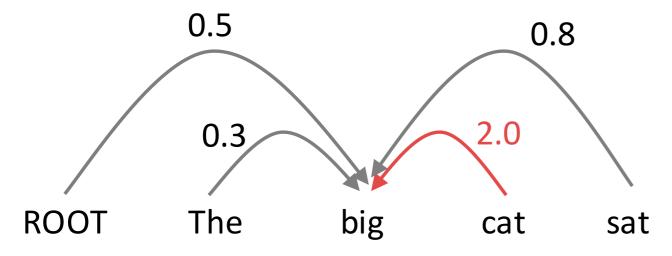
- Compute a score for every possible dependency for each word
  - Doing this well requires good "contextual" representations of each word token, which we will develop in coming lectures



e.g., picking the head for "big"

## Graph-Based Parsing

- Compute a score for every possible dependency (choice of head) for each word
  - Doing this well requires more than just knowing the two words
  - We need good "contextual" representations of each word token, which we will develop in the coming lectures
- Repeat the same process for each other word; find the best parse (MST algorithm)



e.g., picking the head for "big"